

Beyond Cloud Computing

– Computer technologies now and the future –

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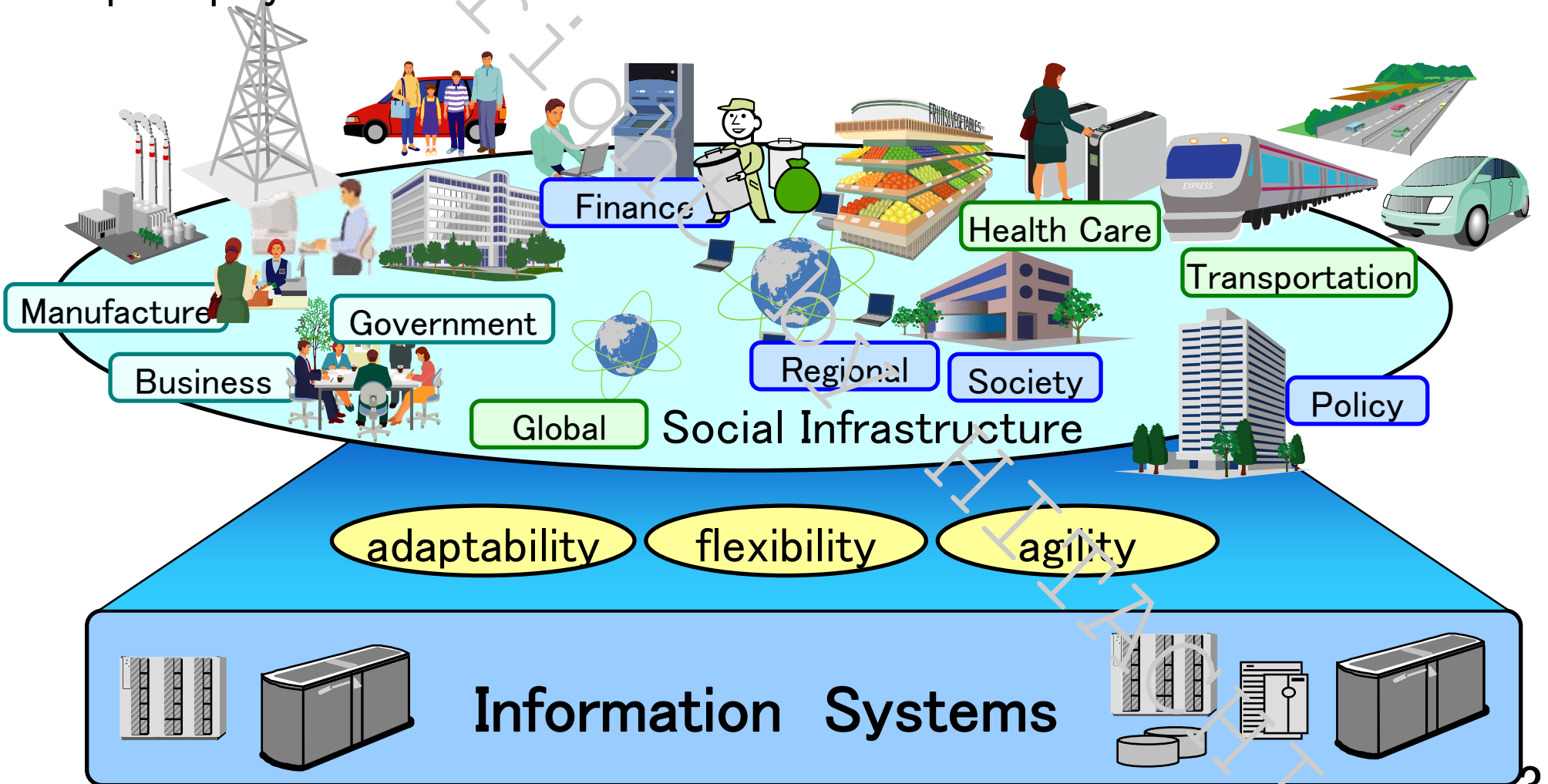
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Environment surrounding Information Systems

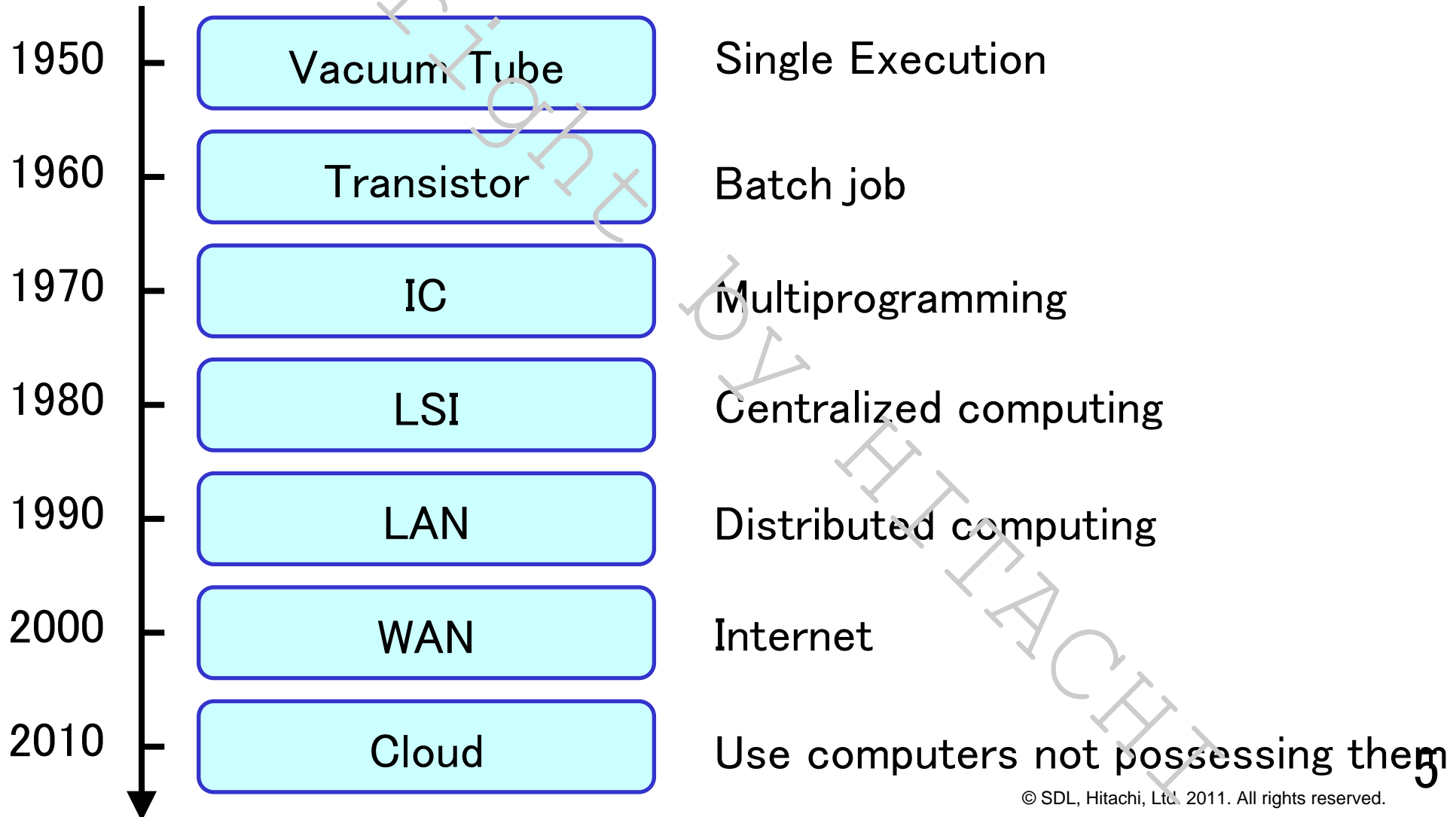
- Everything in the world is changing rapidly and globally
- Information systems have to be adapted to the changes flexibly and promptly

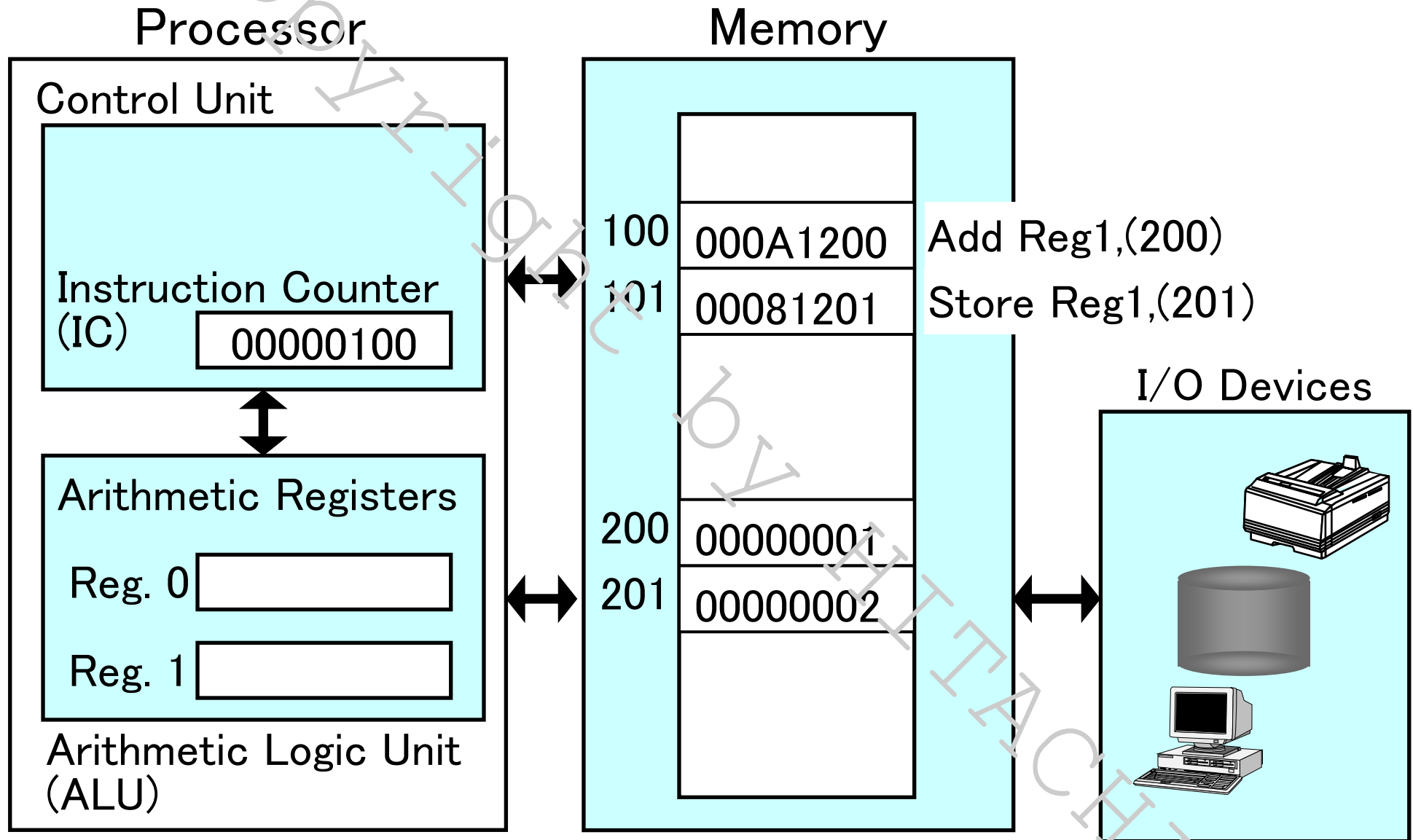


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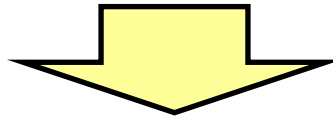
History and Evolution of Information Systems

- Information system have had great progress about every ten years
- Semiconductor technologies led the progress in the early days
- Network technologies led the progress in the latter



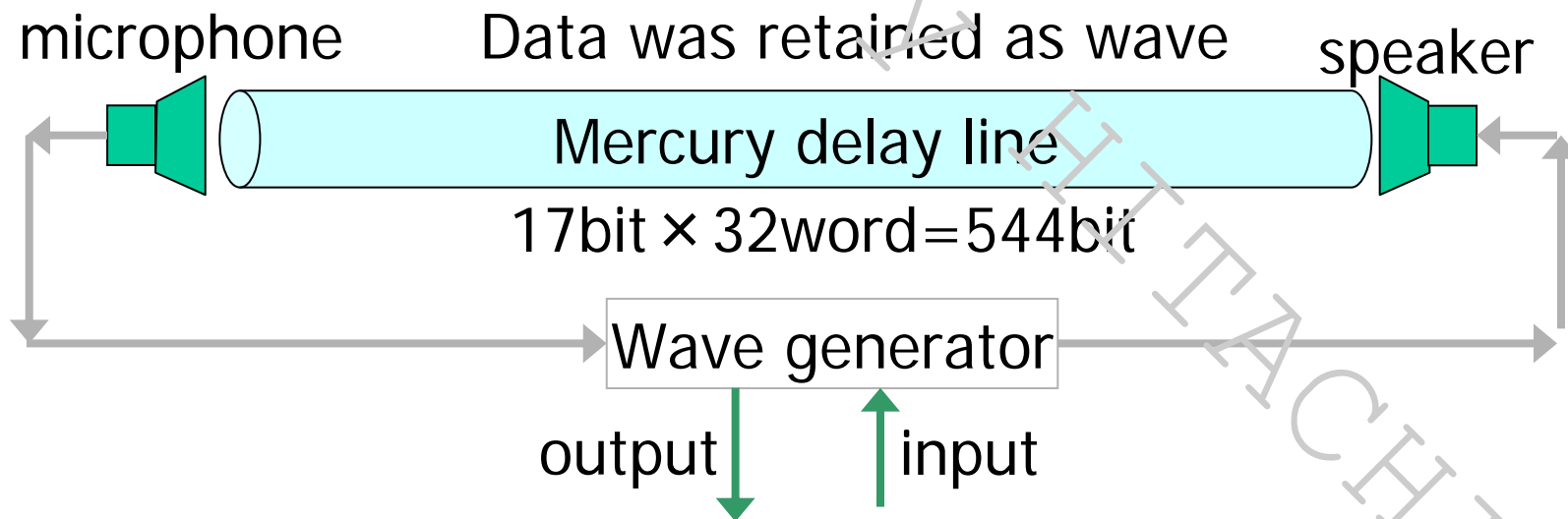


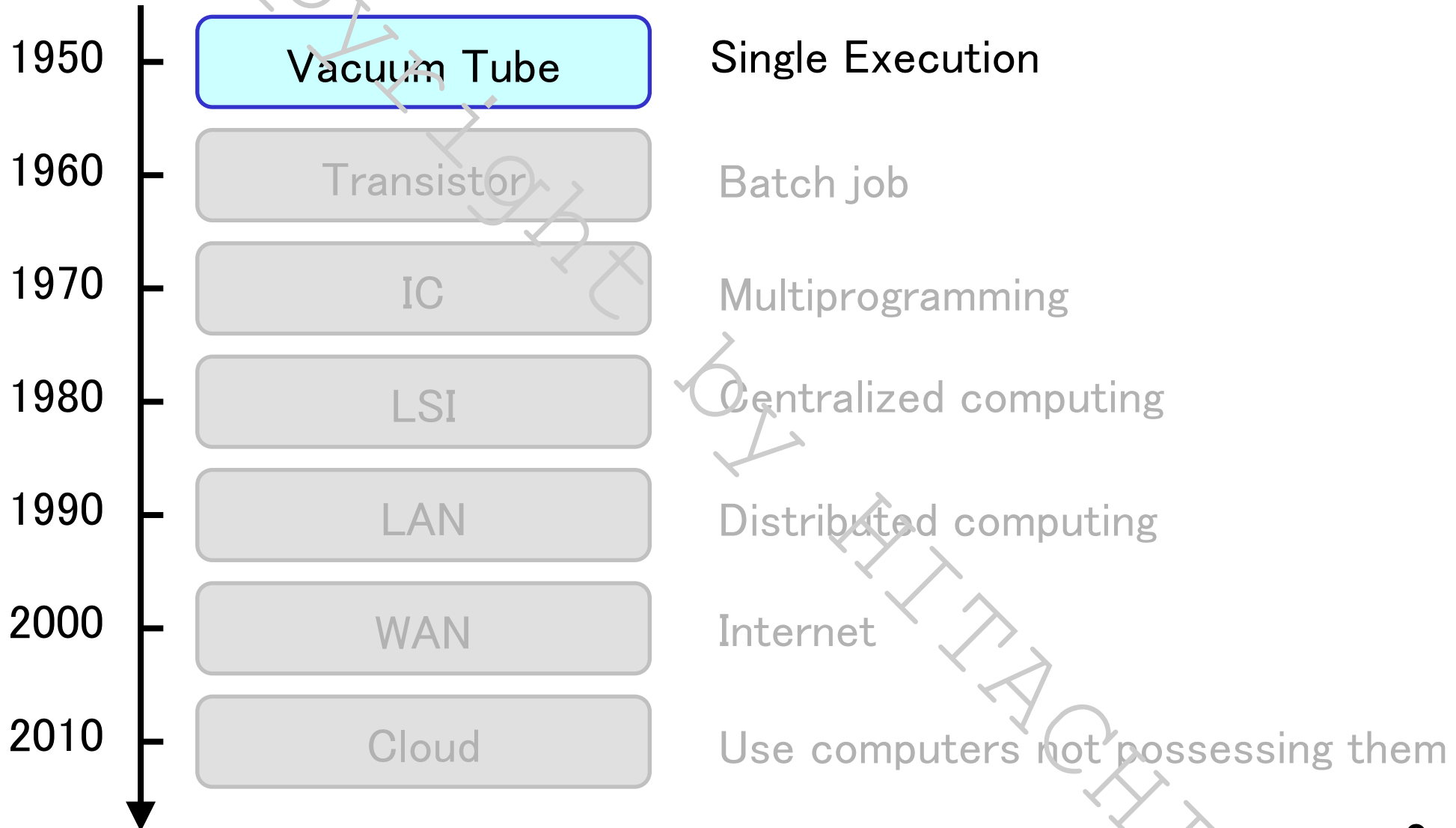
- Keeps programmed instructions in memory as well as data
 - Processor gets an instruction, analyzes it, and executes it
- Earlier computers had hard-wired structure
 - We had to re-wire, re-structure and re-design the computer when executing another program
- Stored program architecture does not need any hardware modification when executing another program
 - Re-load the new program in to the memory



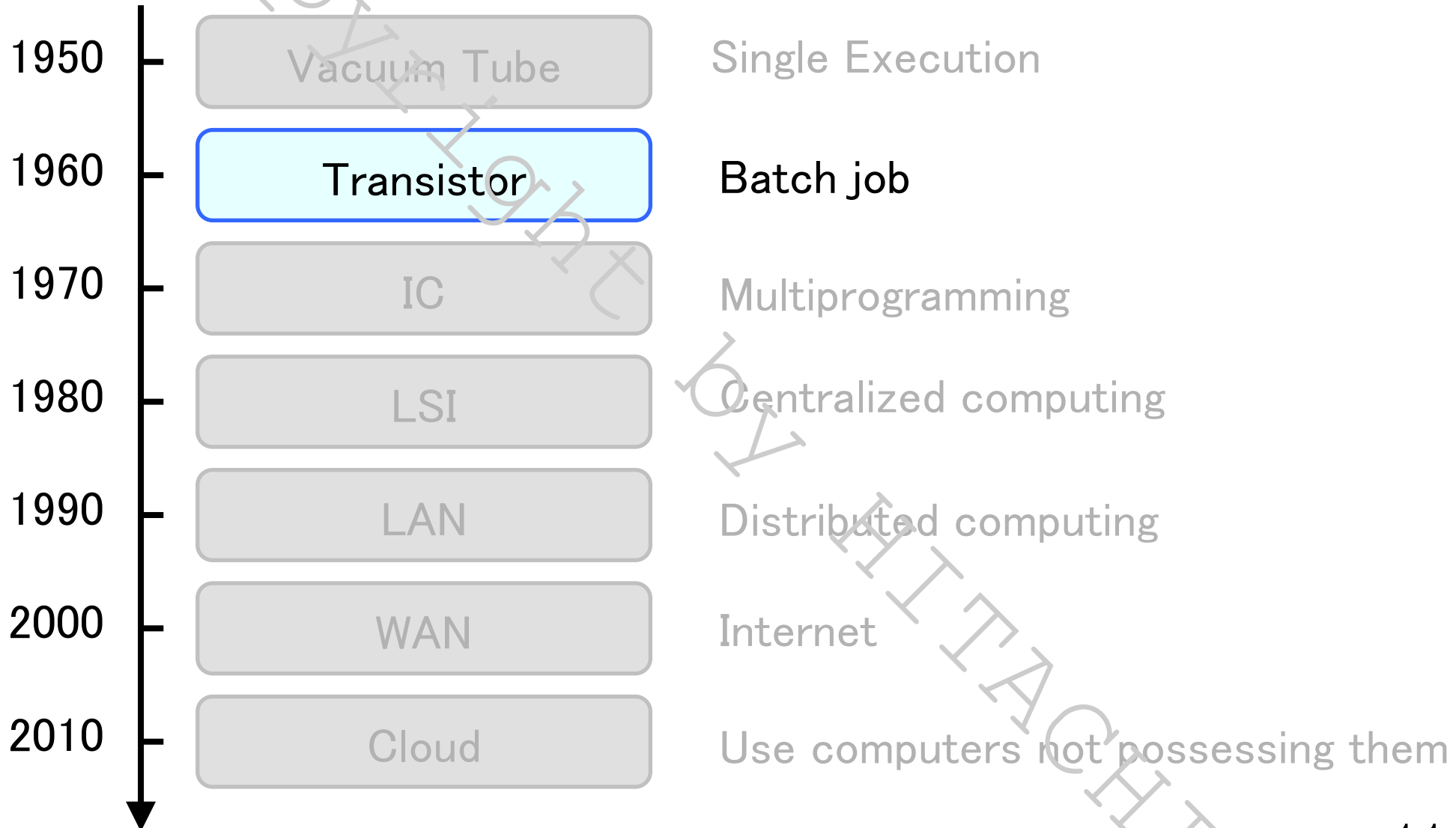
- Concept of software was emerged by stored program architecture
 - Programs can be accumulated and inherited for a long time
 - Information Systems have been able to evolve and progress

- World's First practical Stored Program Computer
 - EDSAC: Electronic Delay Storage Automatic Calculator (1949)
 - Found 73 digit prime number(1951)
 - Computer game : OXO(1952)



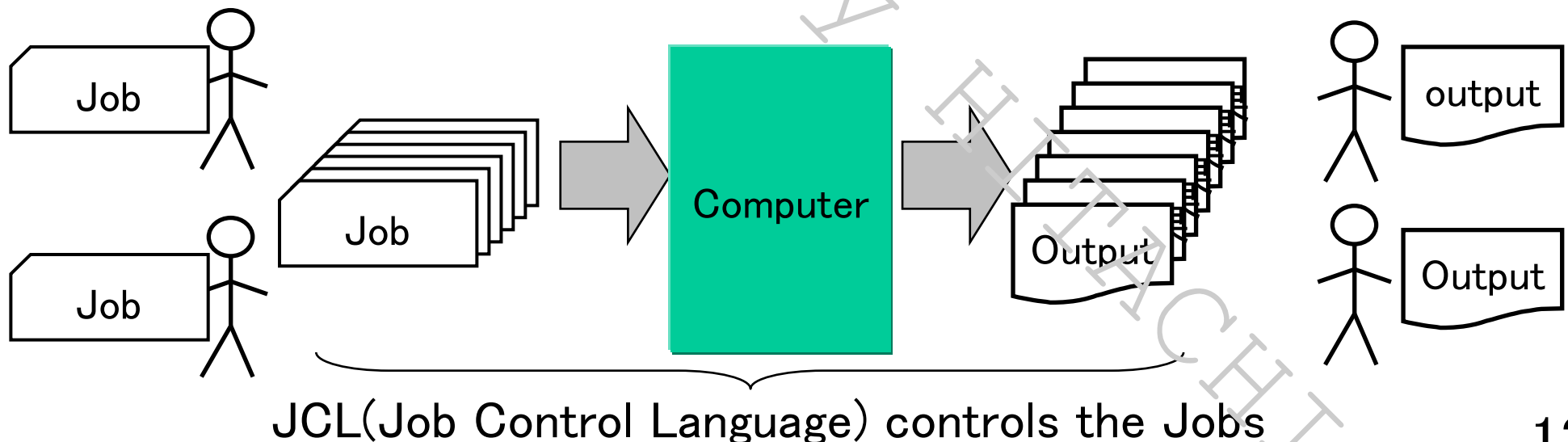


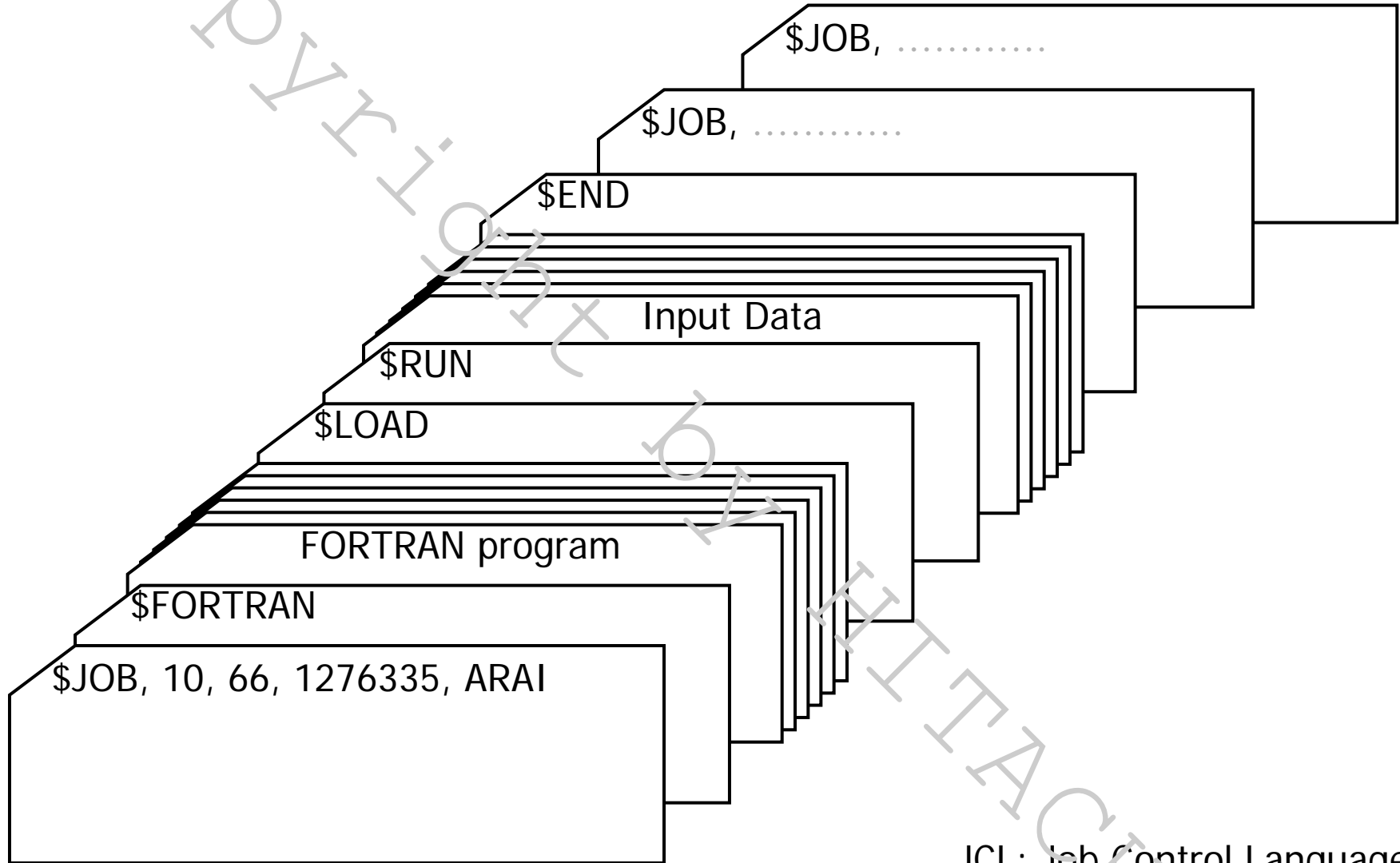
- Thousands of vacuum tubes
- Slow and Low reliable
- A programmer reserved the computer and occupied it
 - The programmer was also the operator, the maintainer, and the designer
- No OS(Operating System)
 - Everything was done manually



- Transistor was invented in 1947, and started its production in 1954
- Reliability and power consumption were greatly improved
 - MTBF of Transistor: 100,000Hr.
 - MTBF of Vacuum tube: 1,000Hr.
- Computer business started
- High-level Languages and their compilers were introduced
 - FORTRAN(1954): For Scientific Calculation
 - COBOL(1959): For Office Calculation

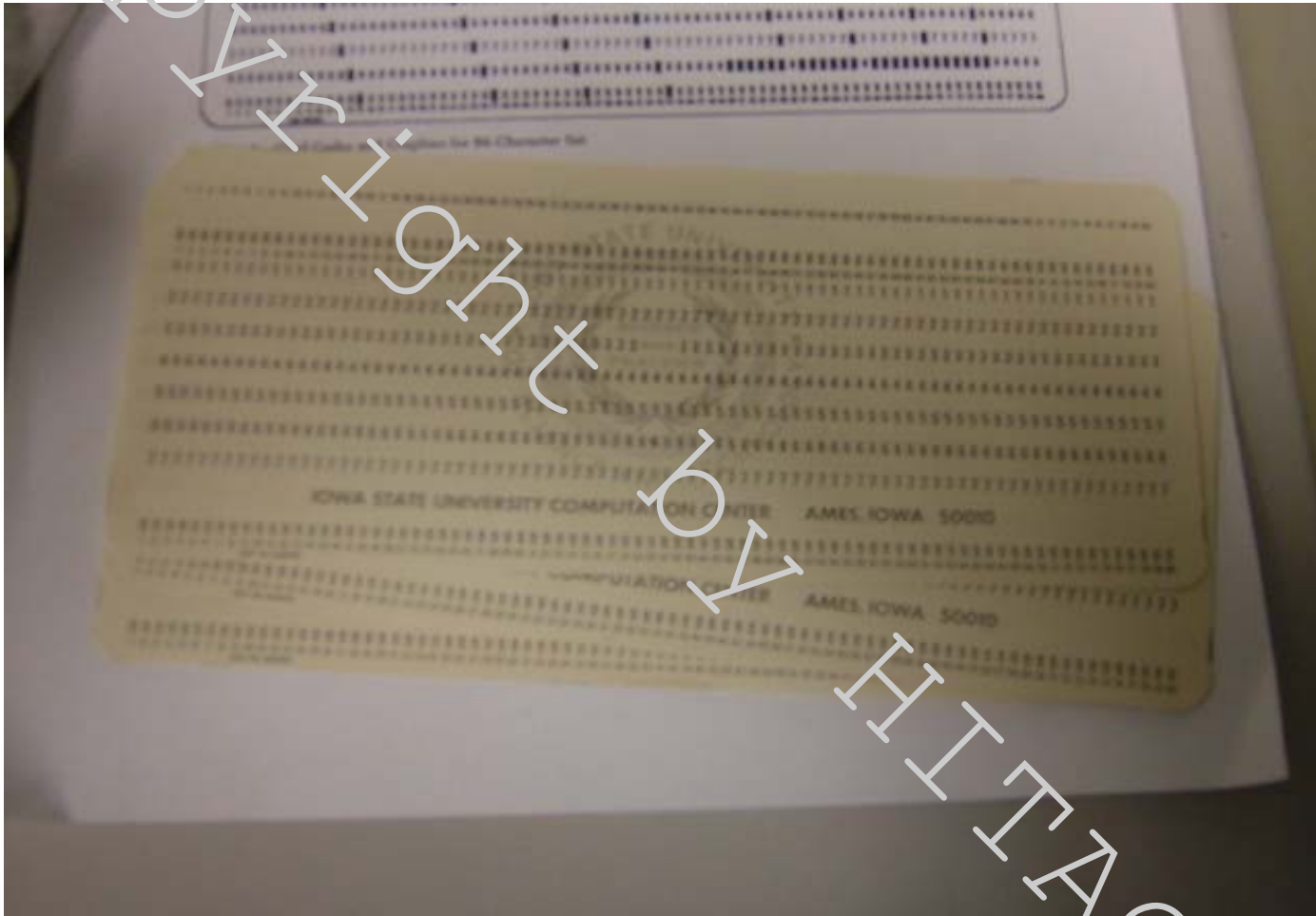
- Computers were still very expensive in spite of being produced by semiconductor devices
- An operator tried to use the computer effectively
 - keep the computer in busy, not in idle state
 - The bottle neck was slow manual operation
- Batch Job execution (Automatic job execution)
 - Jobs are gathered and sent to the computer all together
 - JCL controls jobs' execution instead of the operator



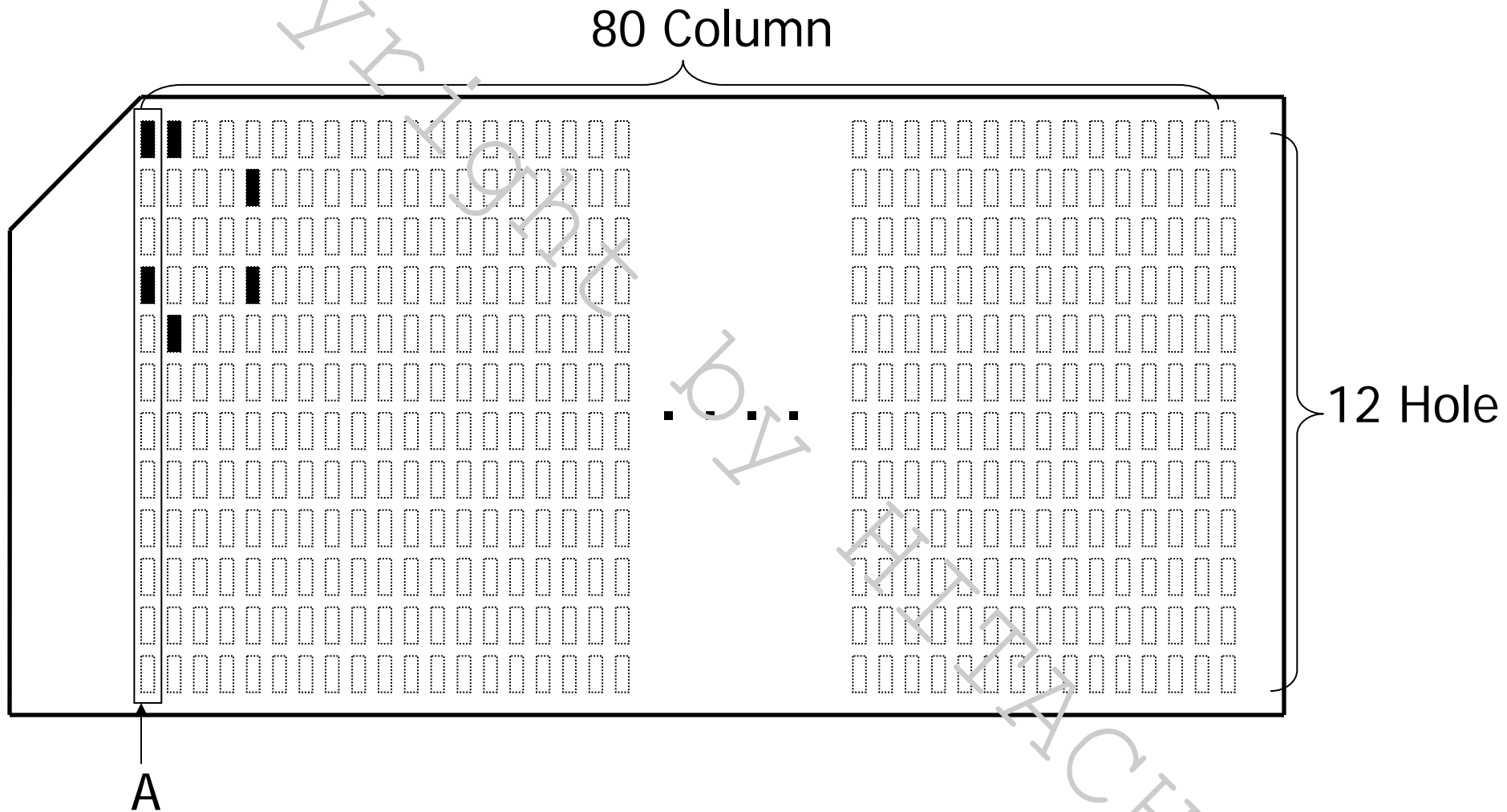


JCL: Job Control Language

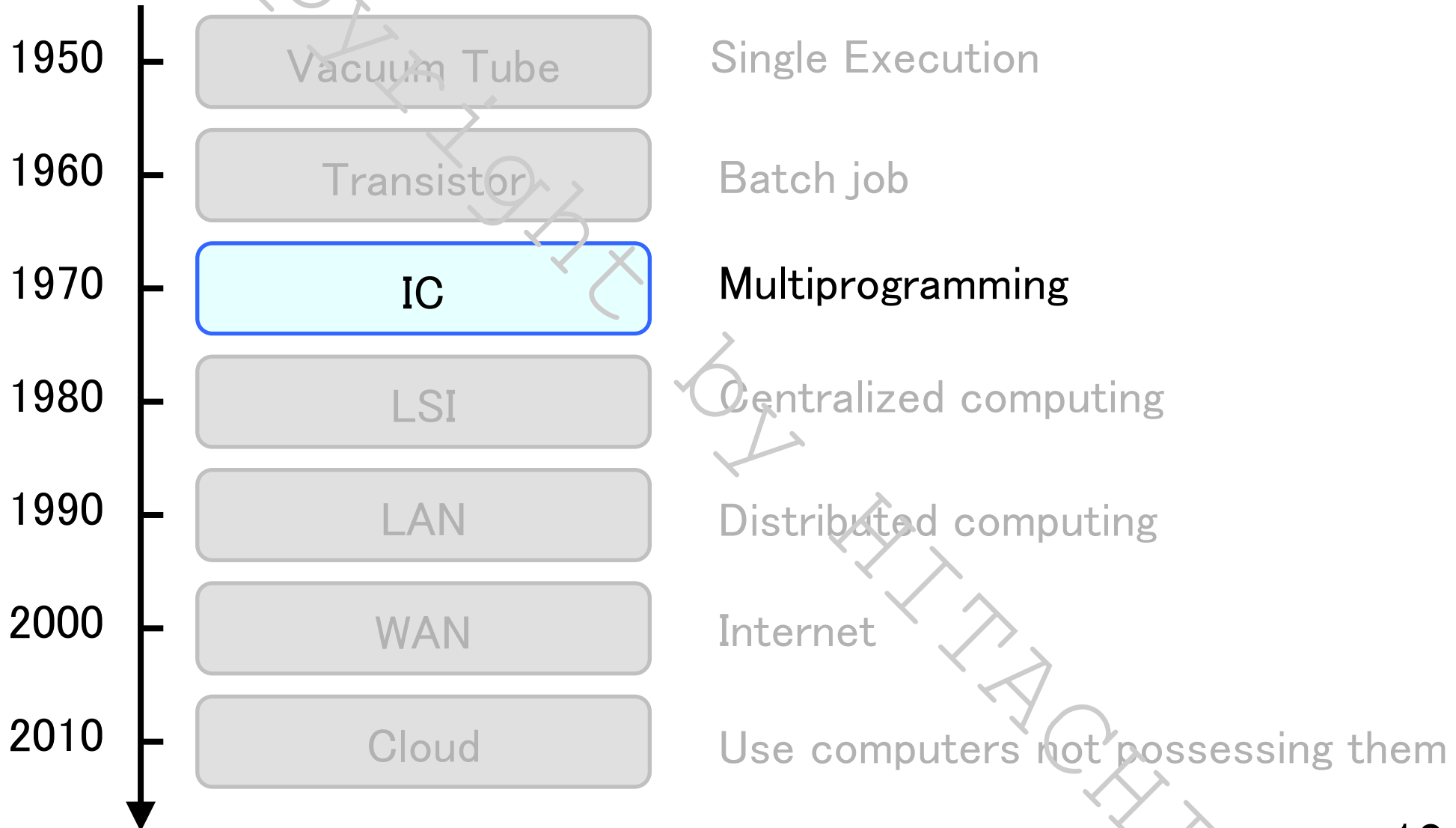
1-9 Punch Card



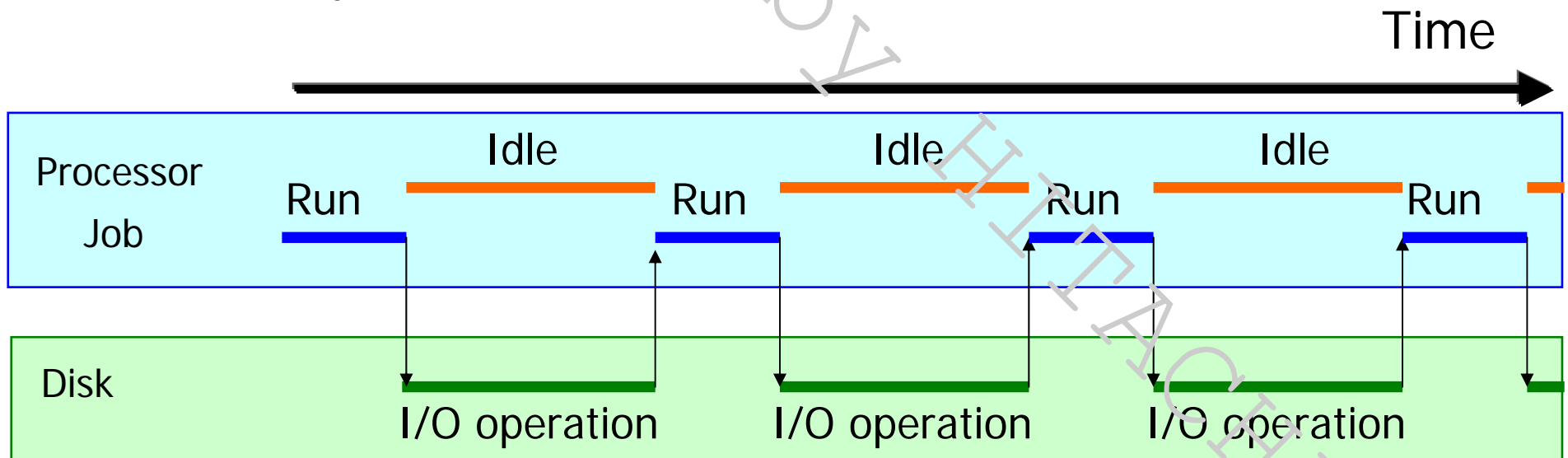
1-10 Punch Card







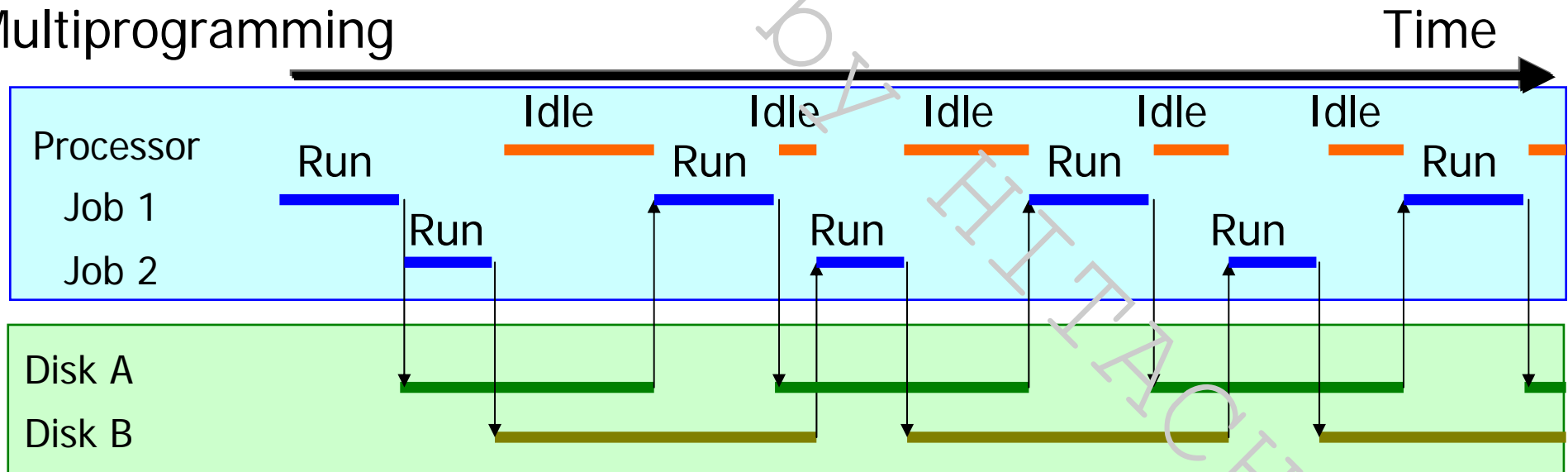
- Processor performance was improved by IC technology
- Access Gap Problem: Access speed difference
 - Processor Performance was improved
 - Disk access speed stayed in low because of its mechanical operation
 - Disks became the bottleneck and processors could not be used effectively



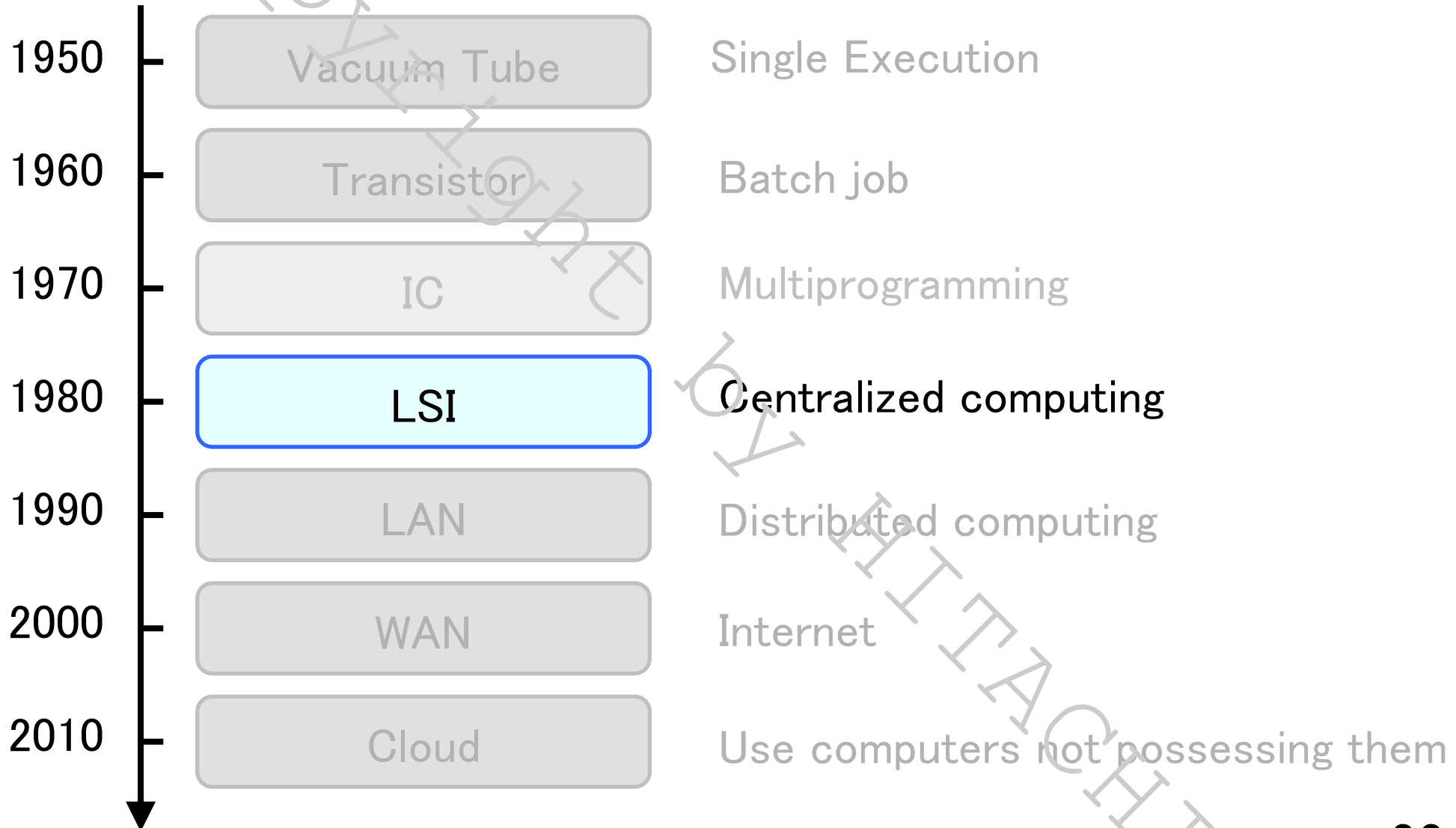
1-13 Multiprogramming

- Solution is to overlap processor execution and I/O operation
 - Load multiple jobs in memory
 - When a job enters I/O wait status, another job is executed
 - Processor idle time is reduced

Multiprogramming



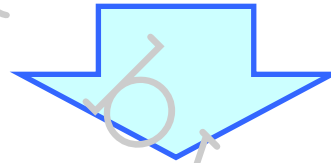
- Job management
 - A job might illegally access another job's memory
 - Memory protection and memory management
 - Which job should be executed first?
 - Scheduling and dispatcher
- Hi-speed processor was bothered by slower peripheral devices
 - Processor was occupied by checking I/O status until the I/O completion, until then
 - An interrupt mechanism was introduced to avoid the wasting processor's valuable time
 - Processor and peripheral devices run independently, and the interrupt mechanism notifies the processor when the device completes the I/O operation
 - Processor can concentrate on its primary tasks
- Major functions of OSs were already developed in this period



- Hardware performance was greatly improved by LSI technology

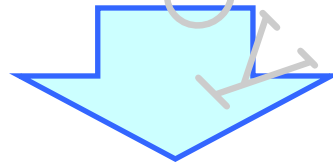
LSI: Large Scale Integration

- Variety of user demands
 - Use computer anytime, any where, and for any jobs
 - Process and calculate more data and in great detail



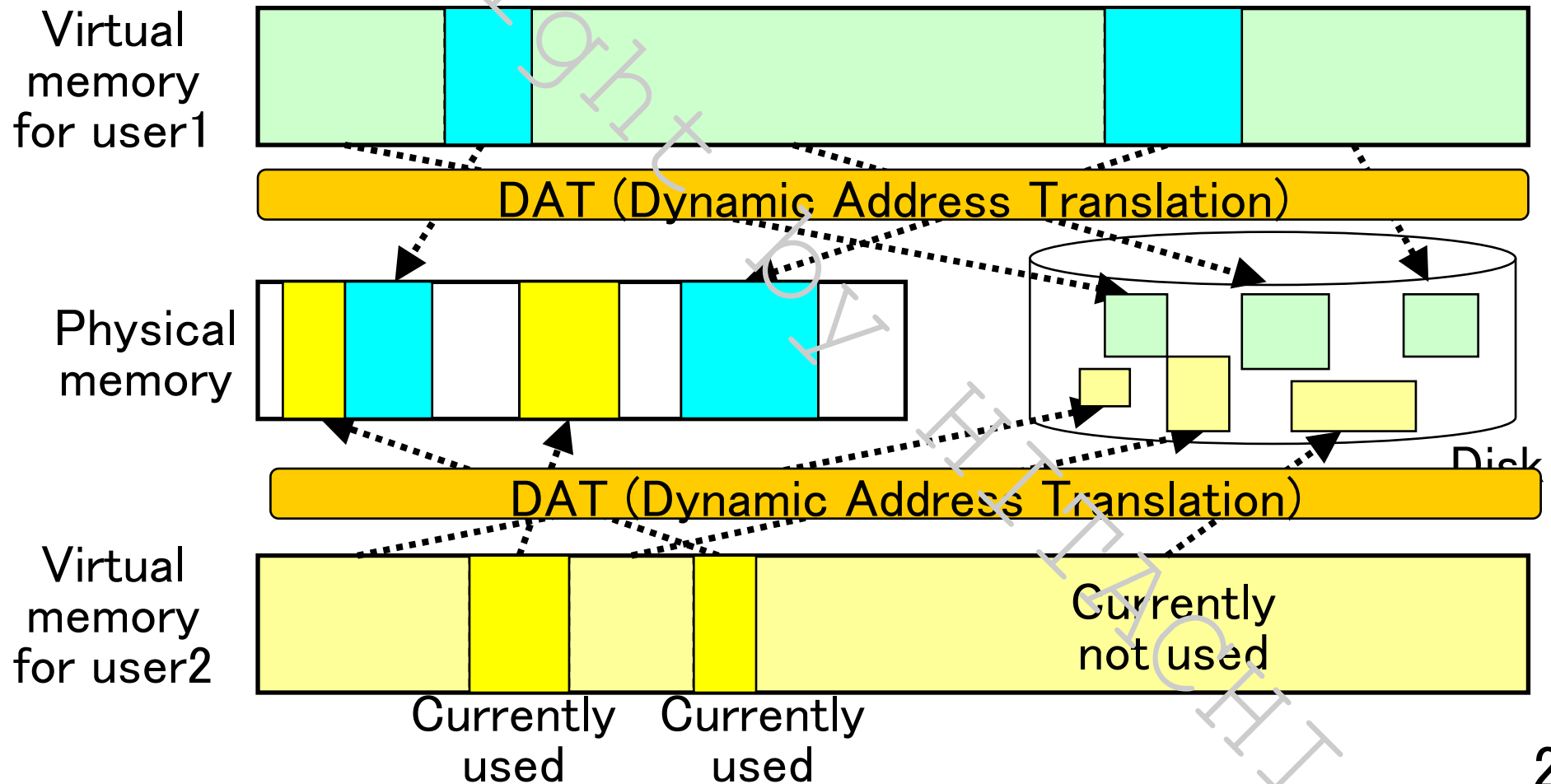
- A variety of computing process were executed on one big computer
 - TSS: Time Sharing System
 - Each user uses the computer as if he occupies the computer
 - Online execution, Real-time execution, Big batch processing
- Hundreds of jobs and thousands of TSS users run together
 - Memory problem occurred

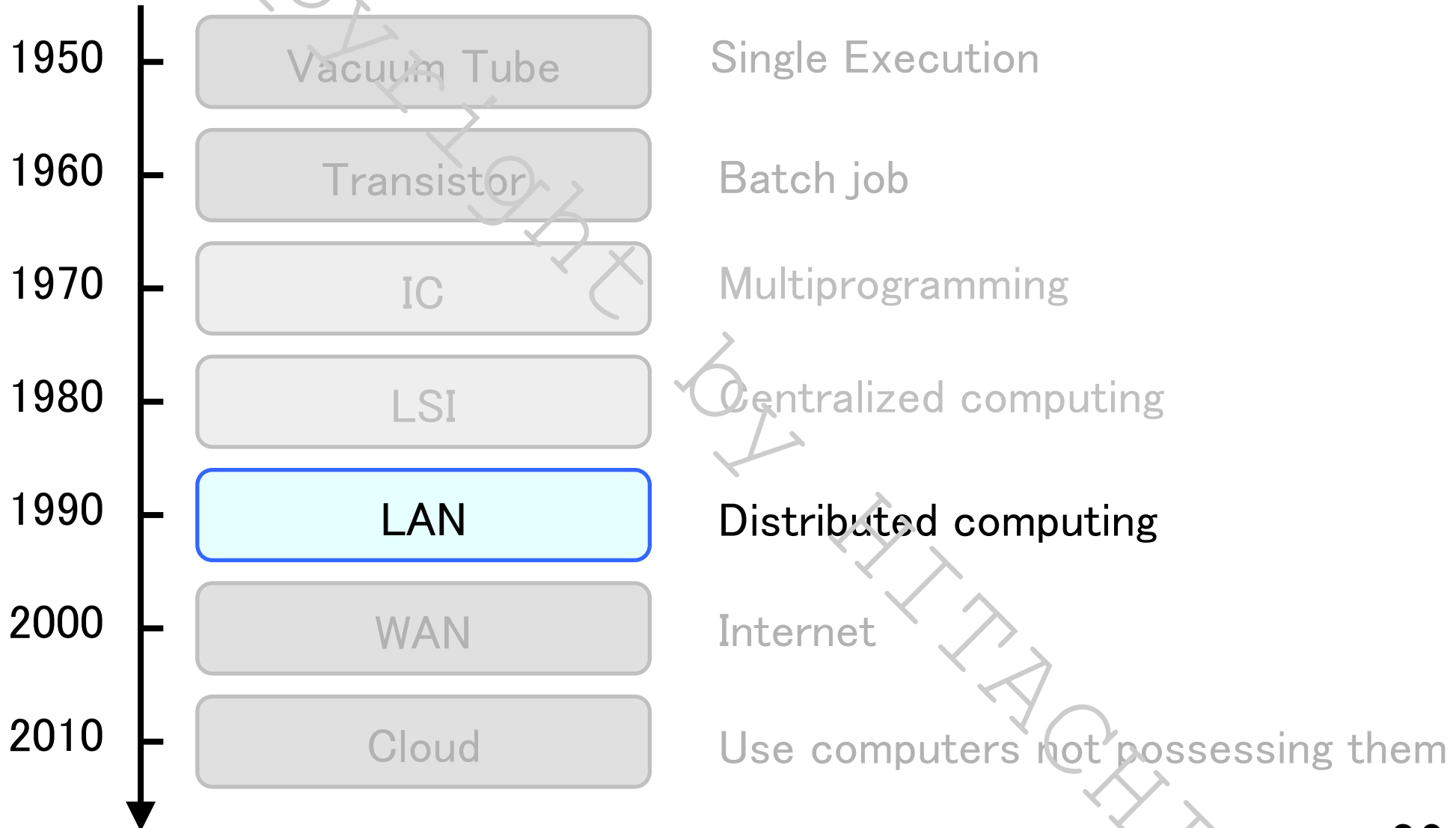
- Demands for memory capacity became severe
 - Programmers wanted much memory than installed
 - Need for storing much data for analysis and calculation
 - For not concerning the size of memory
 - Administrator wanted to raise multi-program level by loading more users into the memory, and keep processor utilization near 100%



- Virtual memory virtually gives the users more memory capacity than actually installed
- OS supplies the virtual memory by using physical memory and disks

- Users believe the memory is large enough and contiguous, but in reality the parts it is currently using are scattered around physical memory, and the inactive parts are saved in a disk

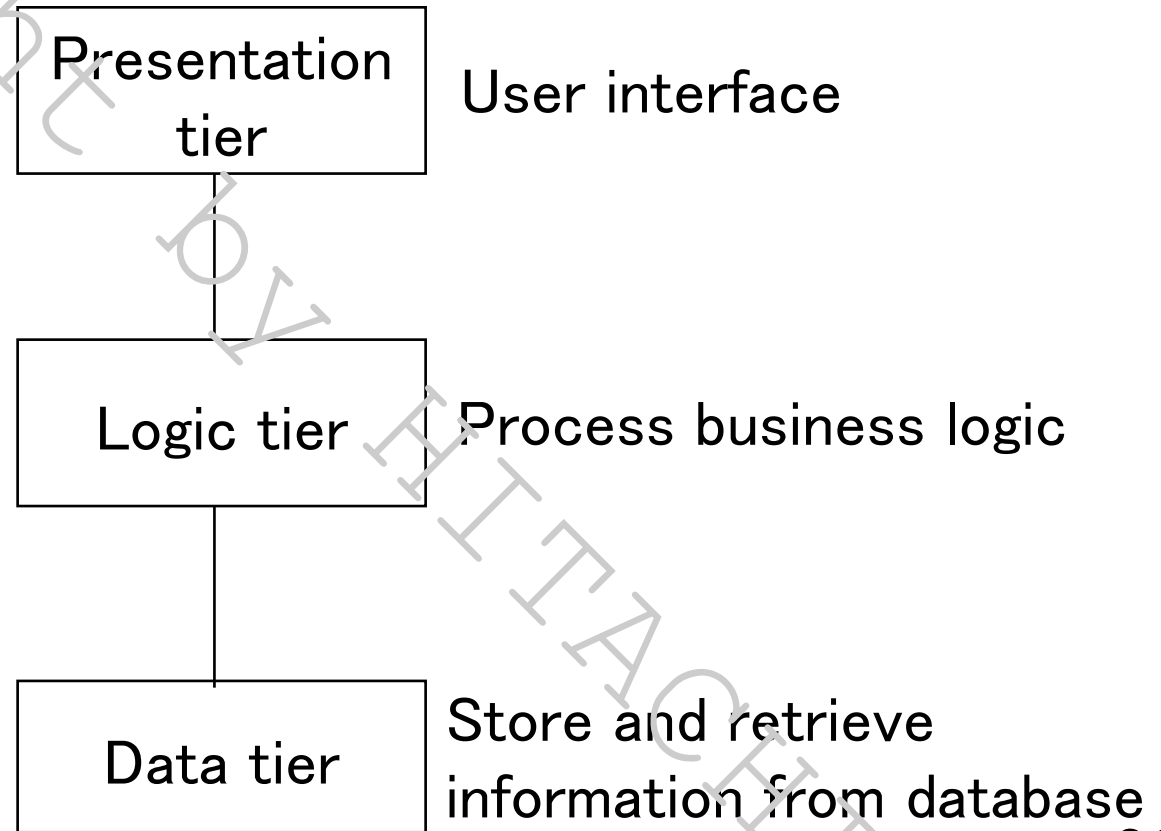
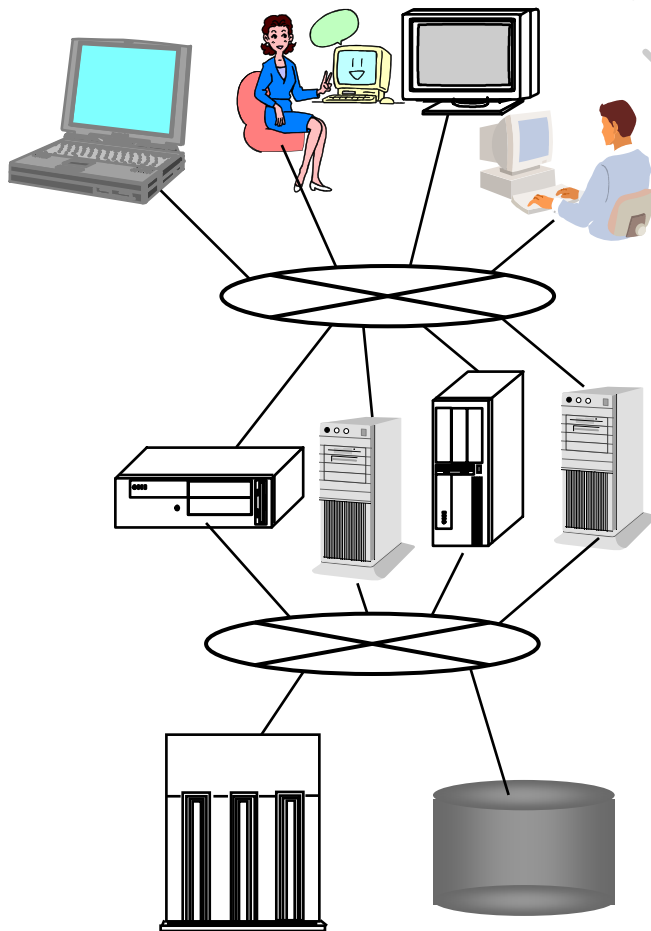


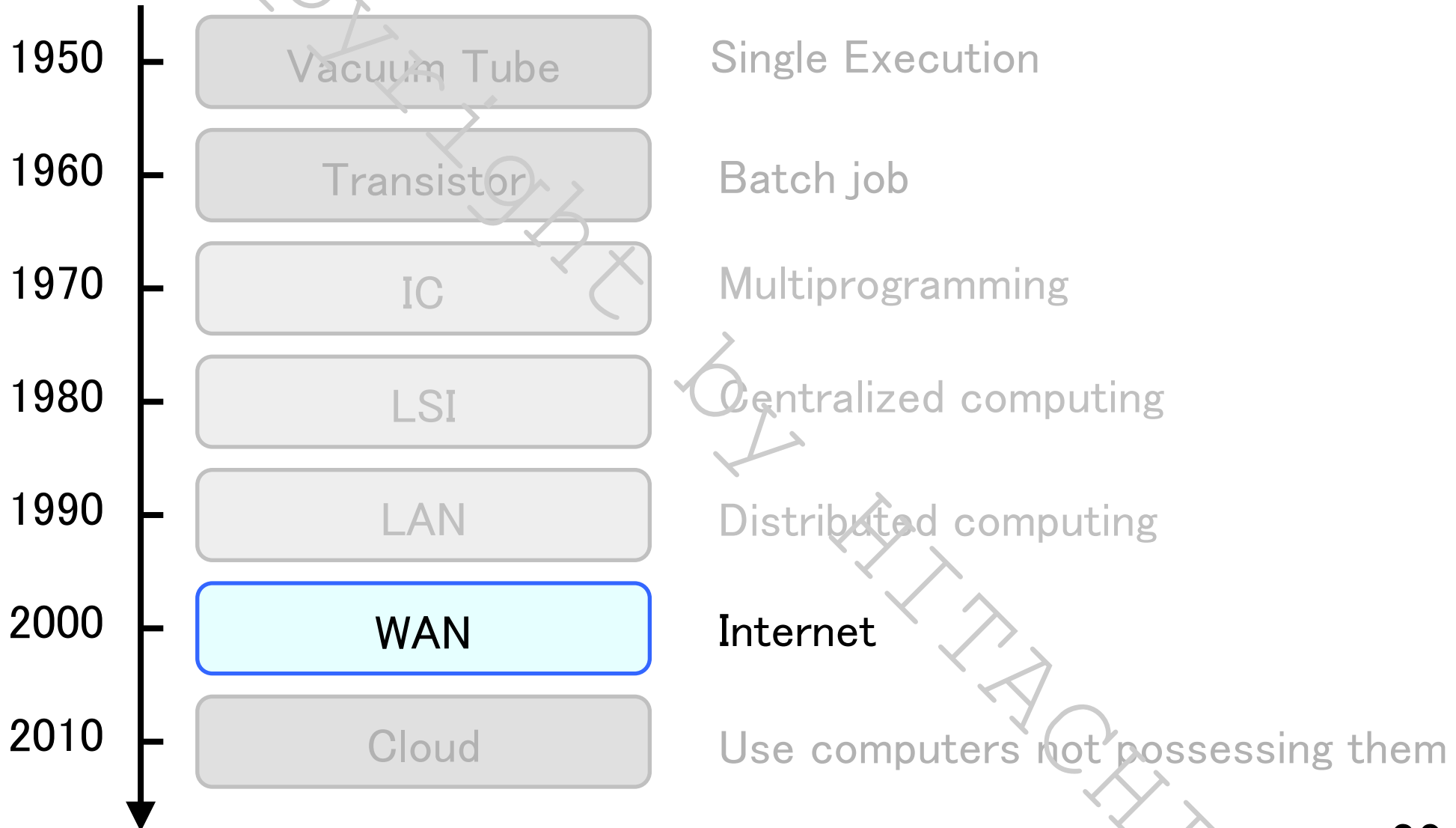


- Microprocessor
 - Intel Corp. began to product microprocessor in 1971
 - A Japanese company asked it to make calculator easily and cheaply
 - Its performance have been improved continually

- ARPANET: The Advanced Research Projects Agency Network
 - DARPA (the Defense Advanced Research Projects Agency) created a new network in 1968
 - The world's first operational packet switching network and the core network of a set that came to compose the global Internet

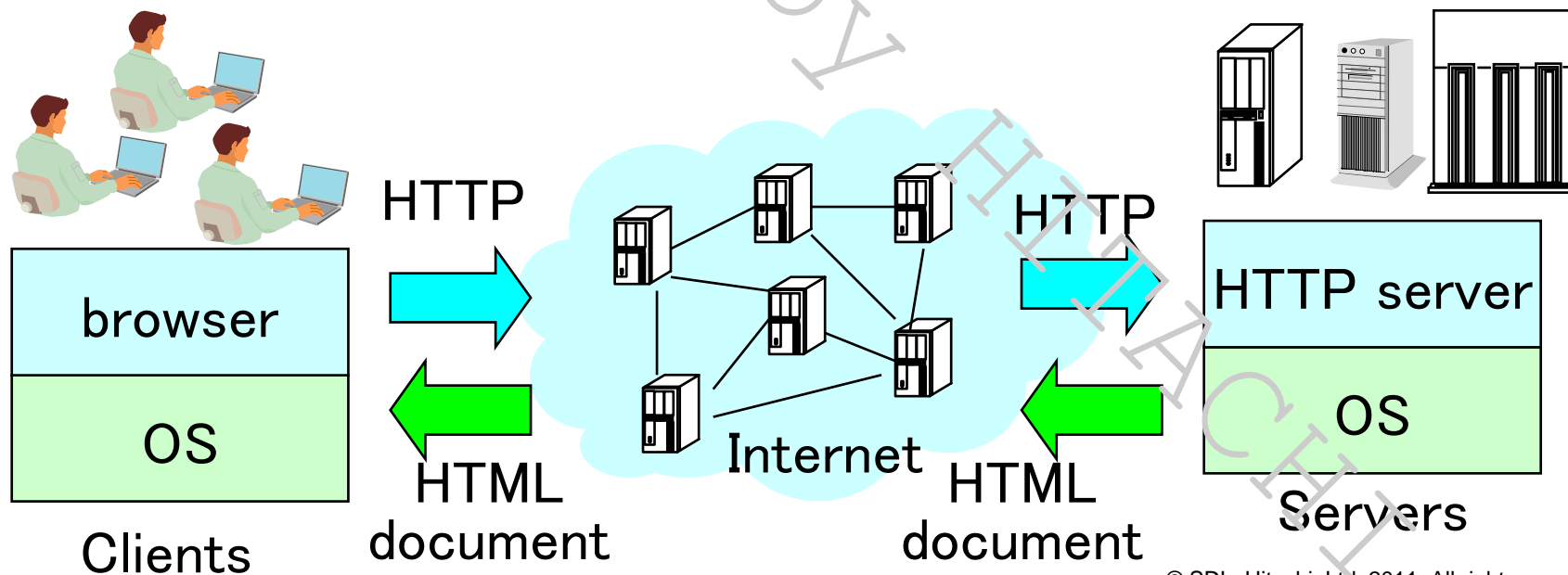
- Multiple computers communicate through network in order to achieve common goal
- 3-tier model has advantages in scalability and maintainability by sharing the responsibility among the servers

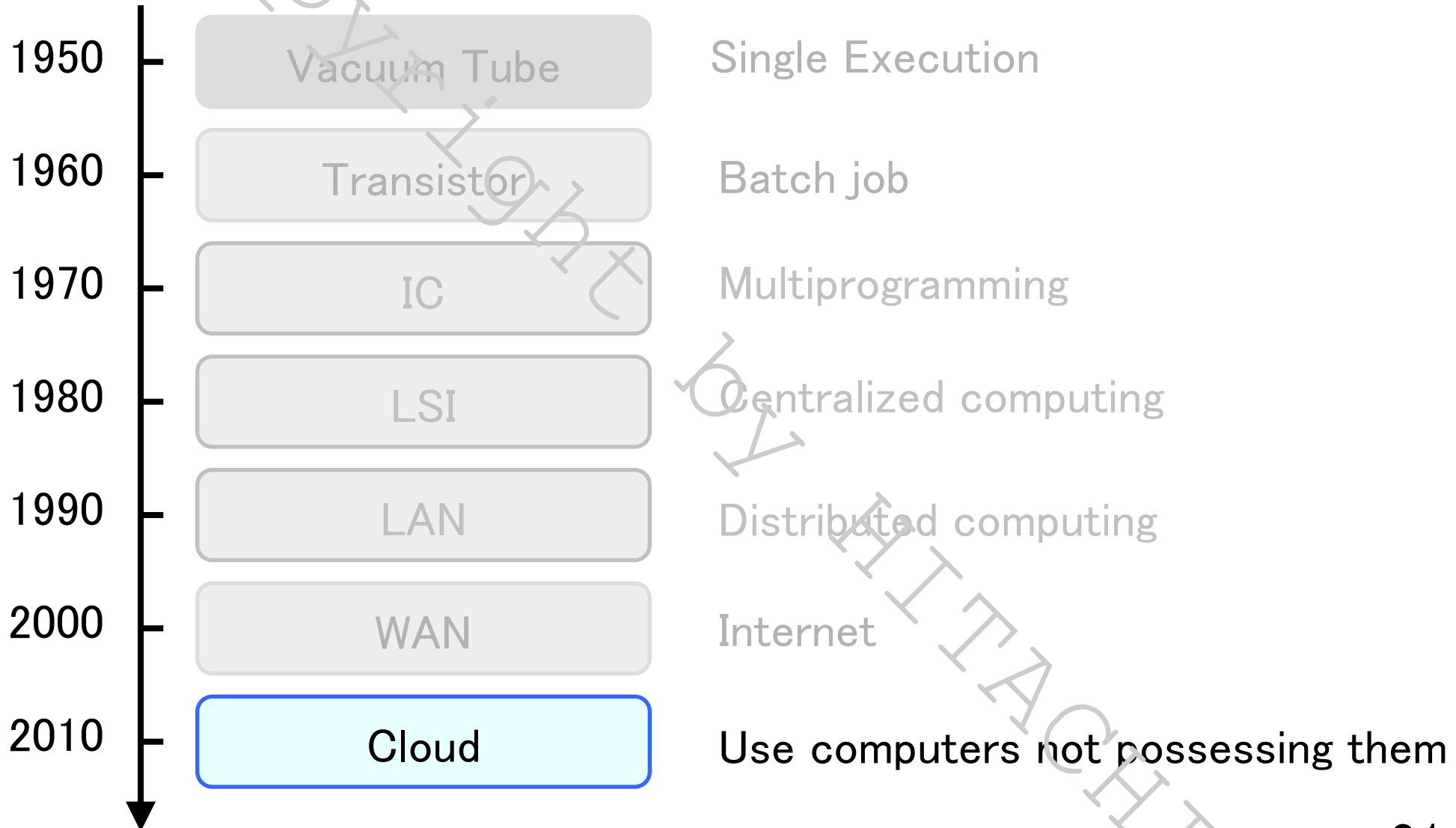




- WWW was developed to be a pool of human knowledge, and human culture, which would allow collaborators in remote sites to share their ideas and all aspects of a common project
- HTTP specifies the protocol among clients and servers
- HTML describes documents and their structures
- Servers and clients on different hardware or on different OS can communicate each other

HTTP: HyperText Transport Protocol
HTML: HyperText Markup Language

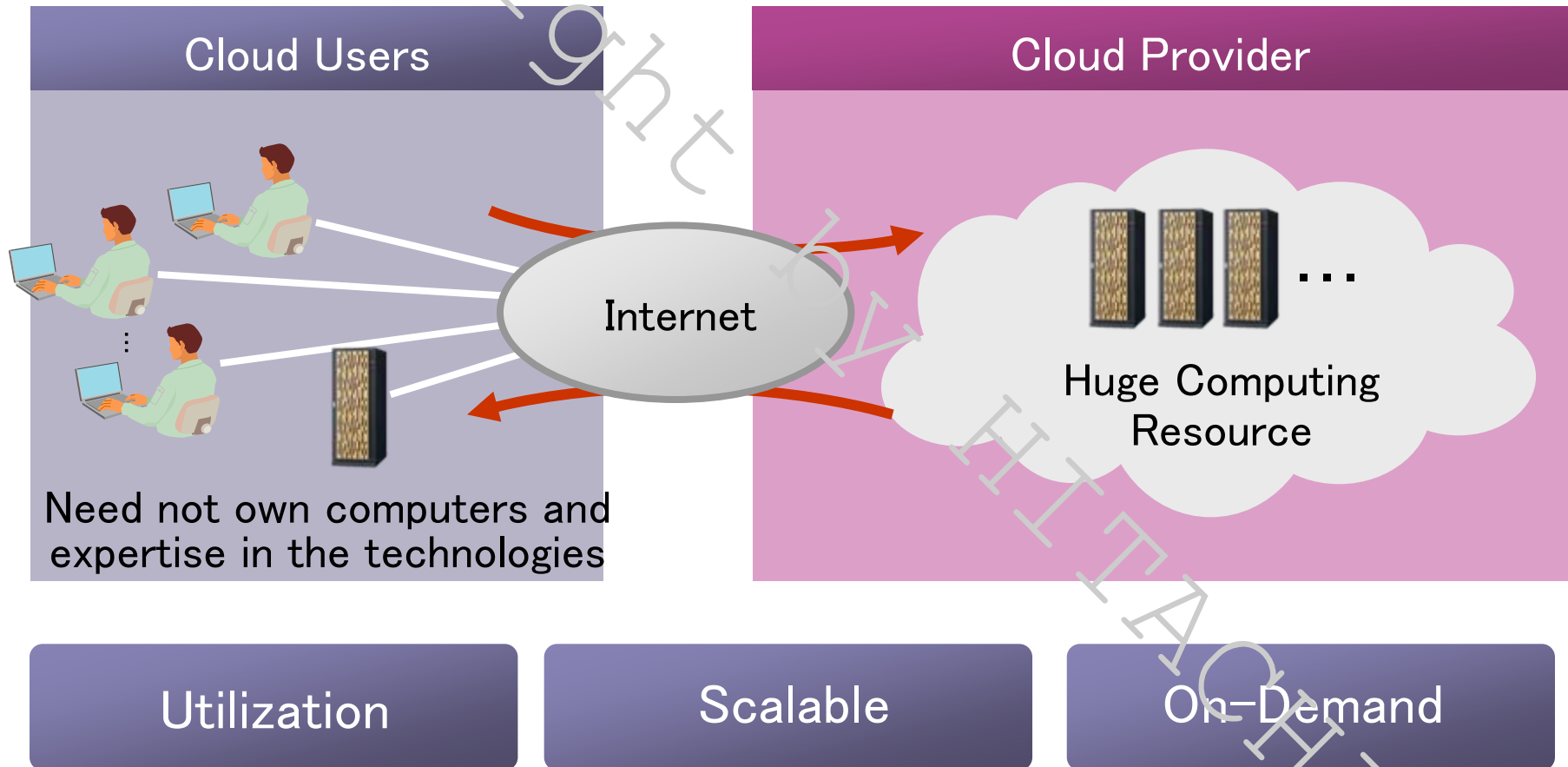




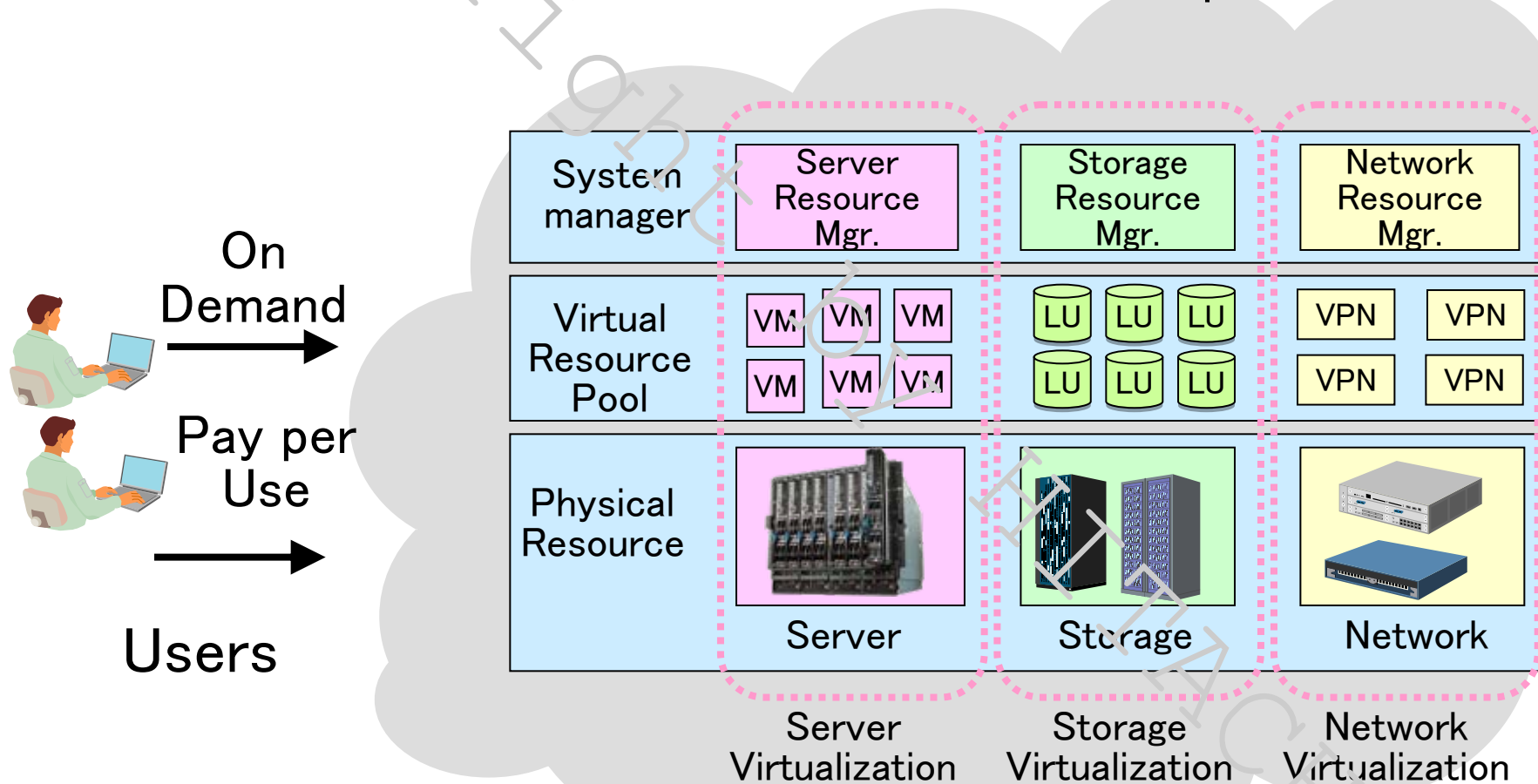
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Technologies supporting Cloud Computing

- Cloud is a new computing style that we can use scalable huge computing resources as a service through the Internet
- Cloud computing is spreading rapidly



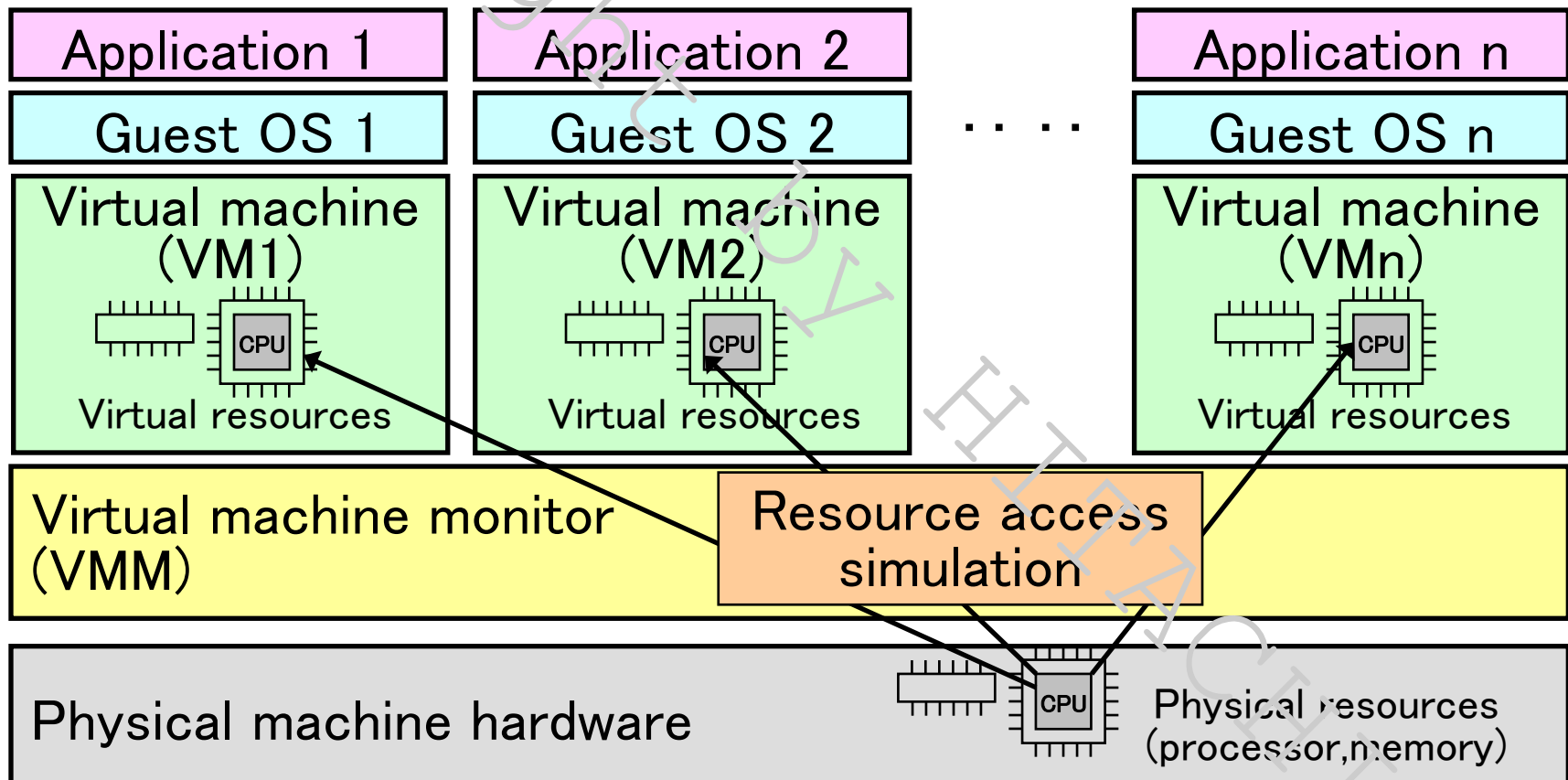
- Cloud Provider supplies the resources rapidly and effectively according to the users' requests
- Cloud consists of a collection of virtualized computer resources



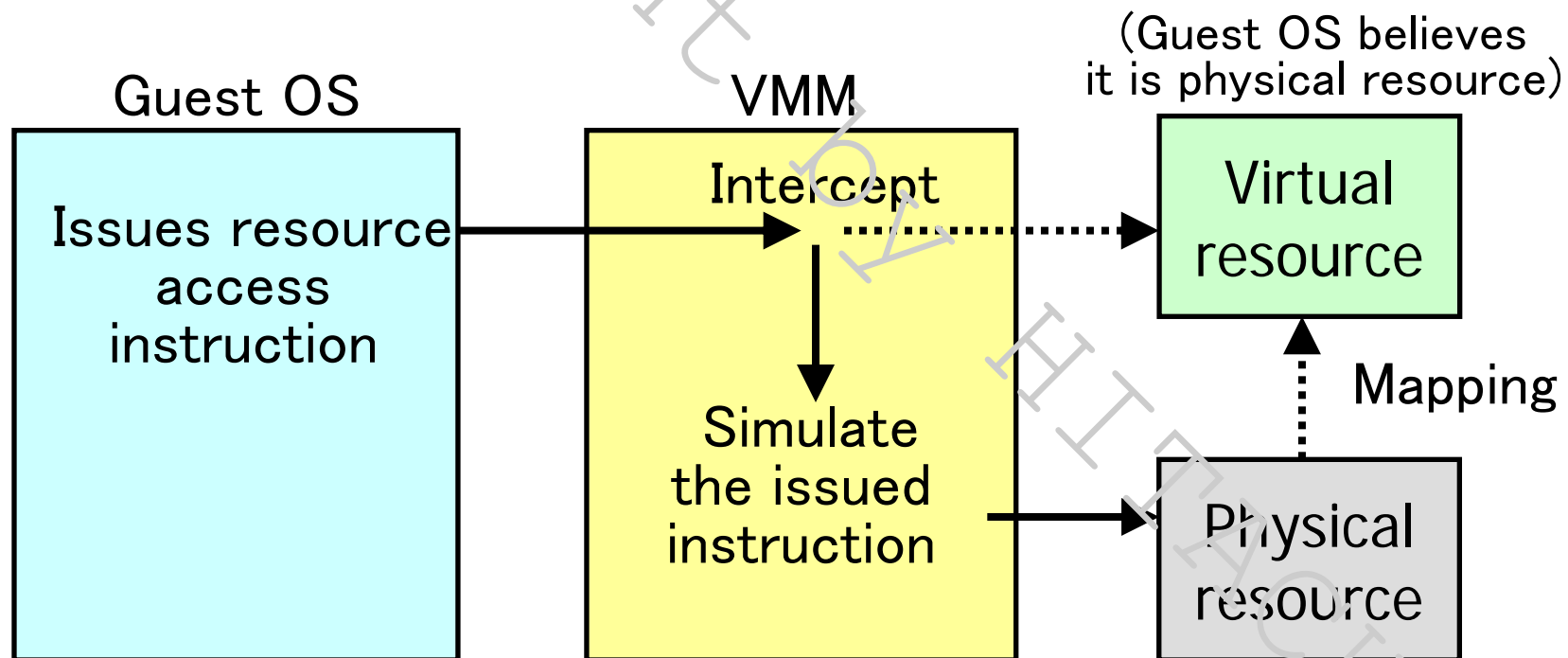
VM: Virtual Machine
LU: Logical Volume
VPN: Virtual Private Network

Cloud Provider

- Construct multiple virtual machines on a single physical machine, and run an operating system on each virtual machine independently
- VMM virtualizes physical resources such as processor and memory, and assign them to each VM

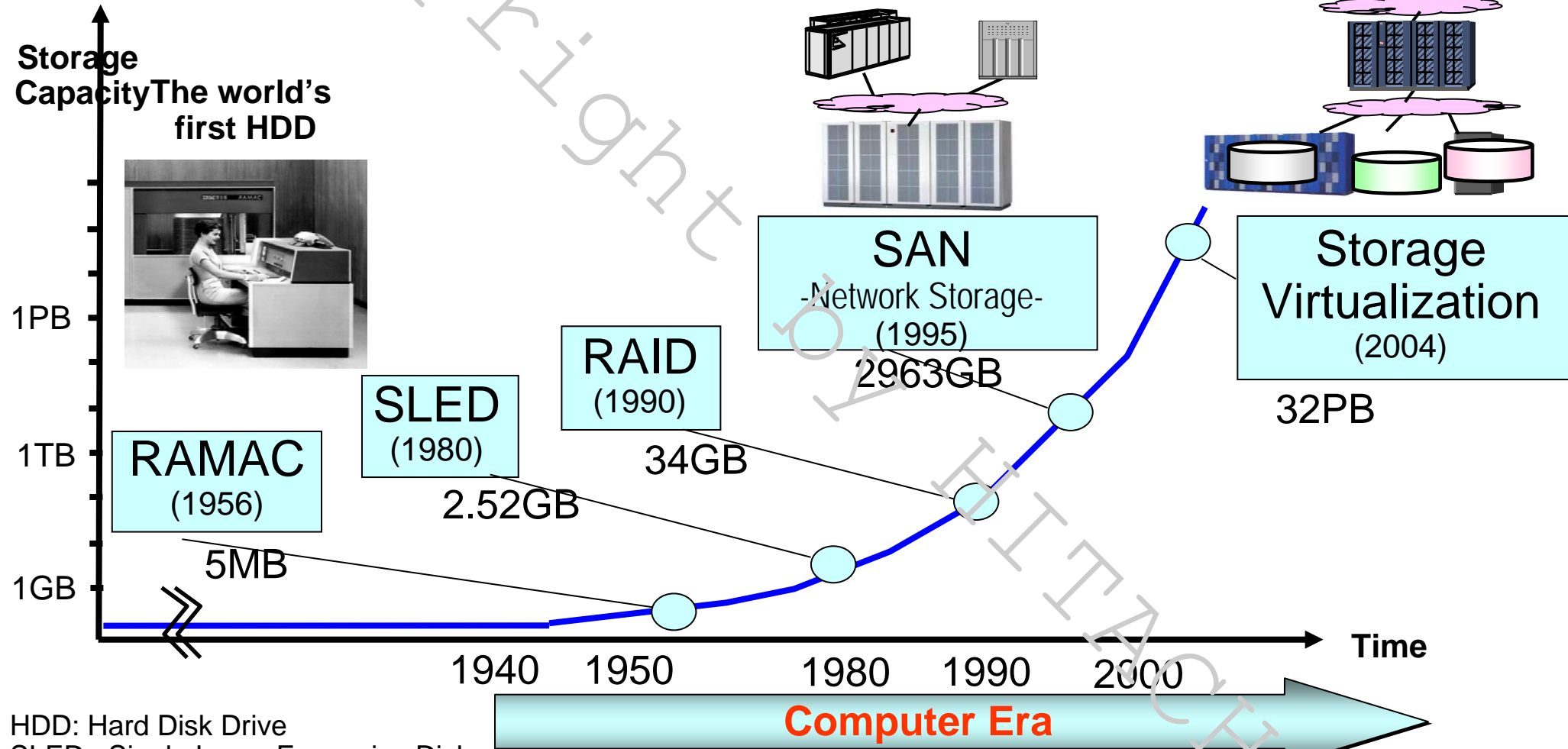


- Guest OS believes that it accesses physical resources
 - When guest OS issues resource access instruction
 - VMM intercepts the issued instruction
 - And simulates as if issued instruction is executed by accessing the physical resource which is corresponding to the virtual resource



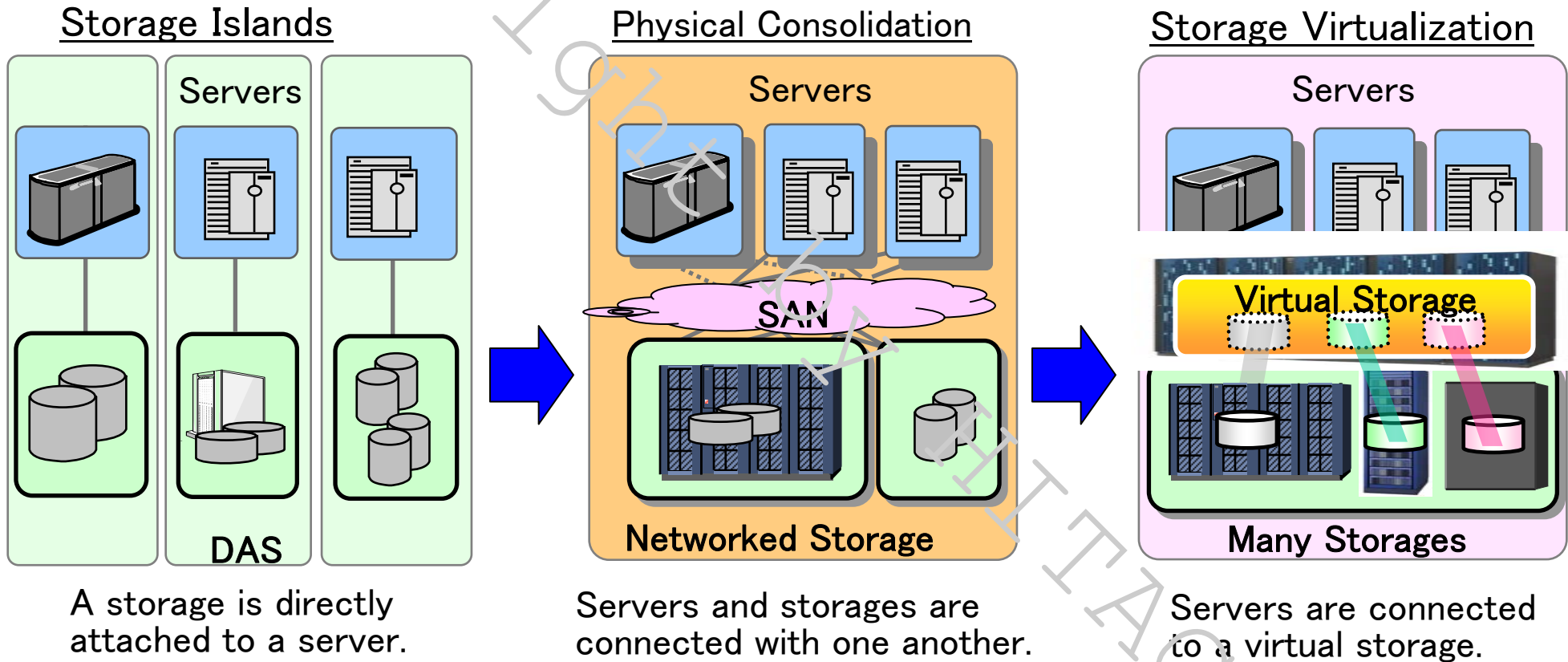
2-5 History of storage

Storage is the most important element in information systems because information is permanently stored only in storage

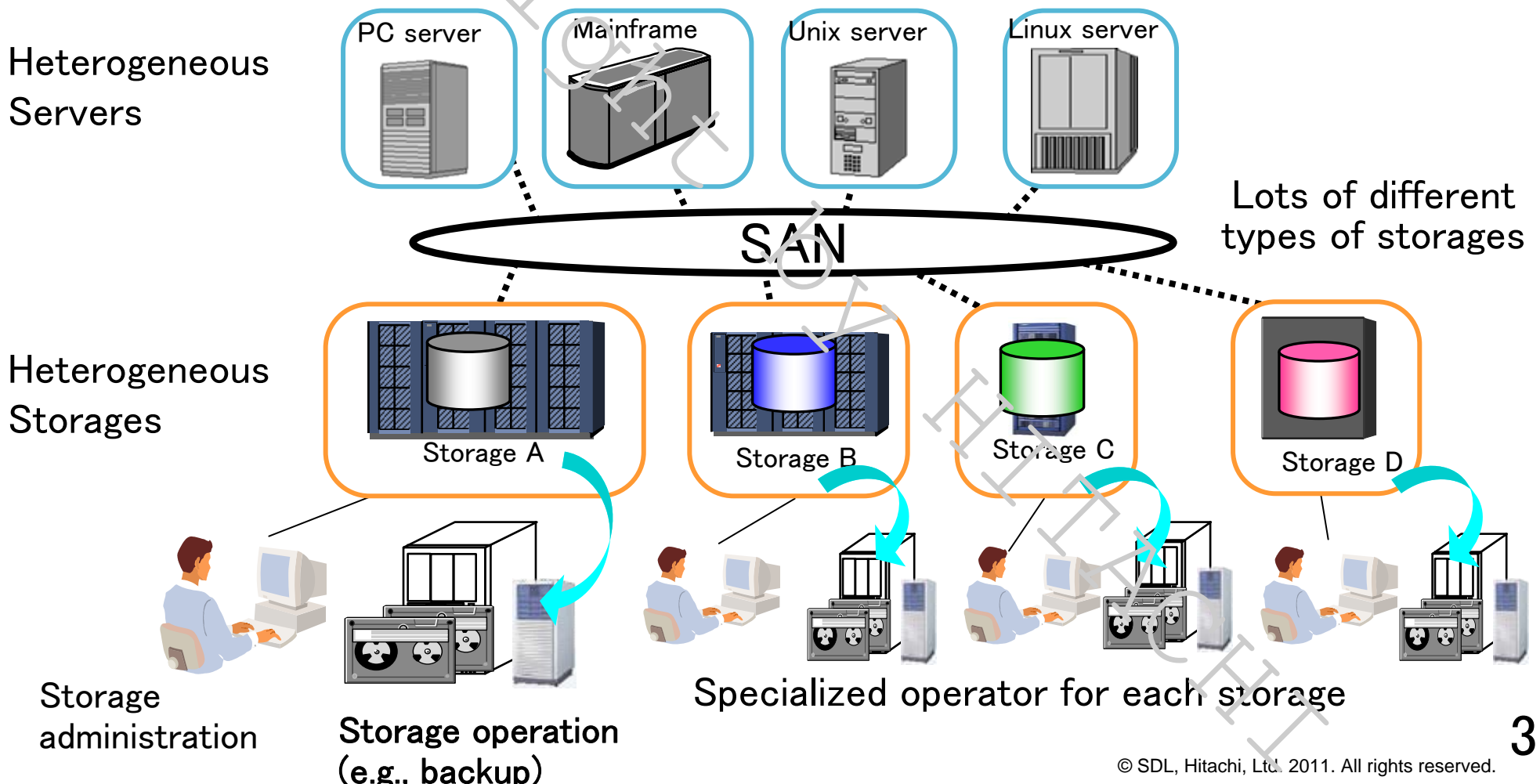


HDD: Hard Disk Drive
 SLED : Single Large Expensive Disk
 RAID : Redundant Arrays of Inexpensive Disks
 SAN : Storage Area Network

- Storage configuration has been evolved for easy usage
 - SAN consolidated storages and solved capacity unbalance
 - Storage virtualization reduces management cost

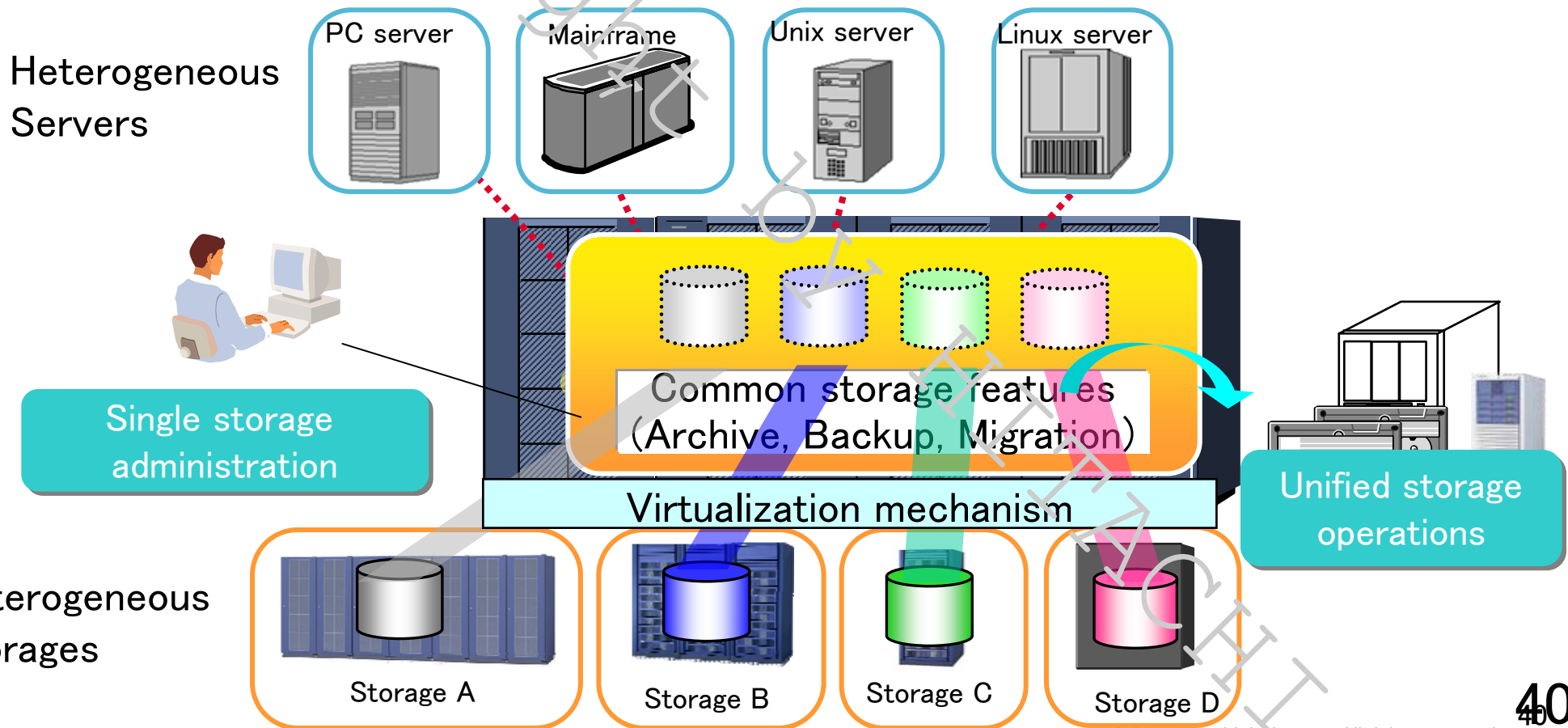


- Multiple heterogeneous storages in a SAN due to information explosion
 - Each storage is operated by the specialized operator and administrator
 - Storage operation and administration cost increased



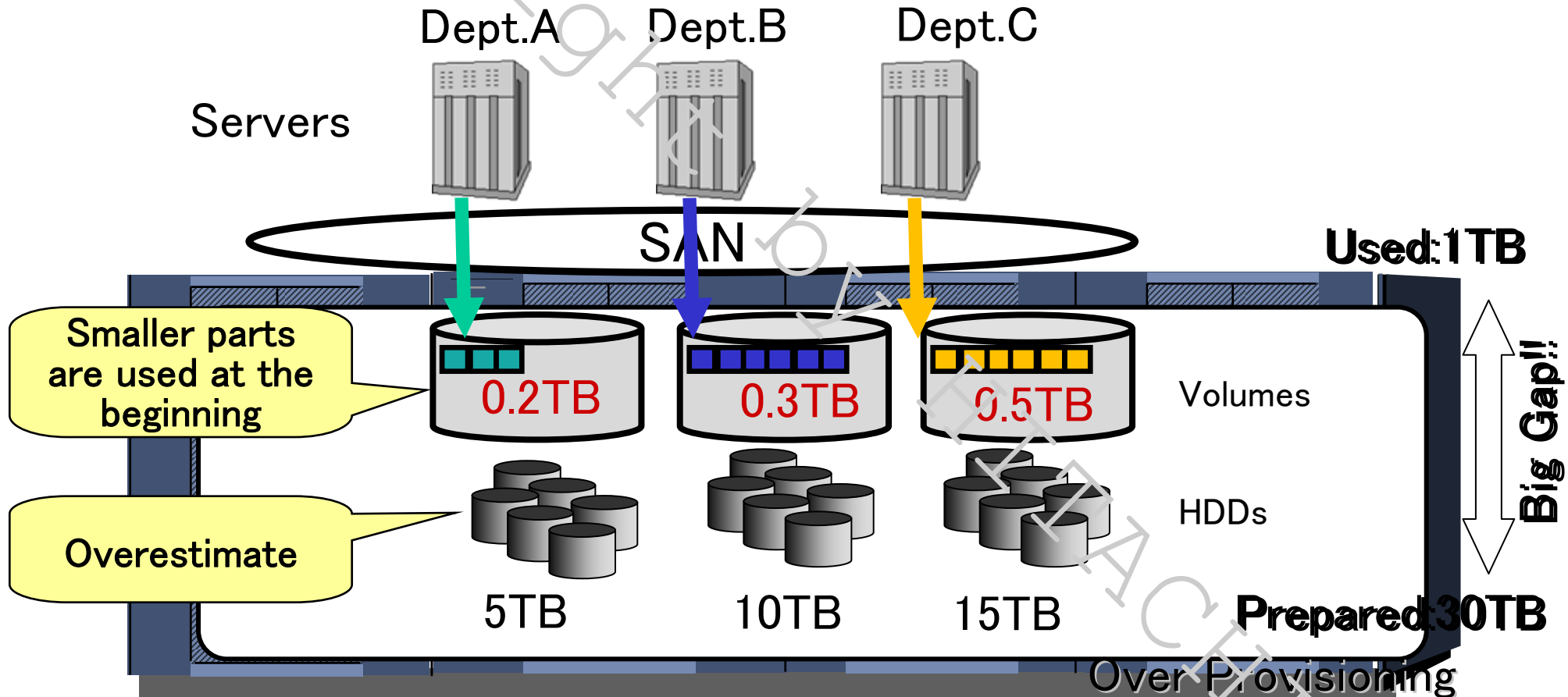
2-8 Solution (Storage Virtualization)

- Storage virtualization provides virtual storage with common feature
 - Virtualization mechanism hides the characteristics of heterogeneous storages
 - Storage operations are unified
 - Administration and operation cost decreased



2-9 Another Problem in SAN

- Provisioning difficulty due to information explosion.
 - Increasing cost of HDDs for over-provisioned volumes
 - Need service outage for expanding capacity
(Provisioning: Capacity planning for volumes)

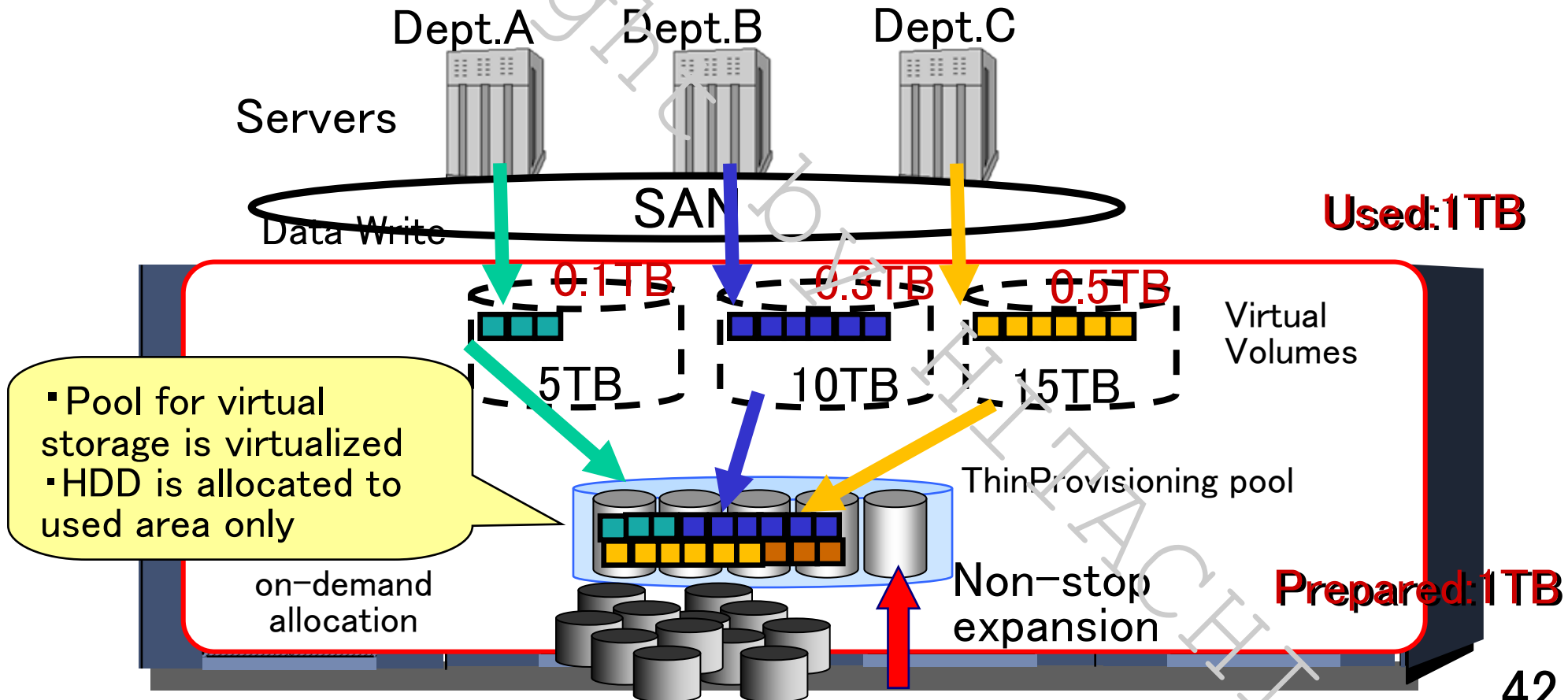


Conventional Storage

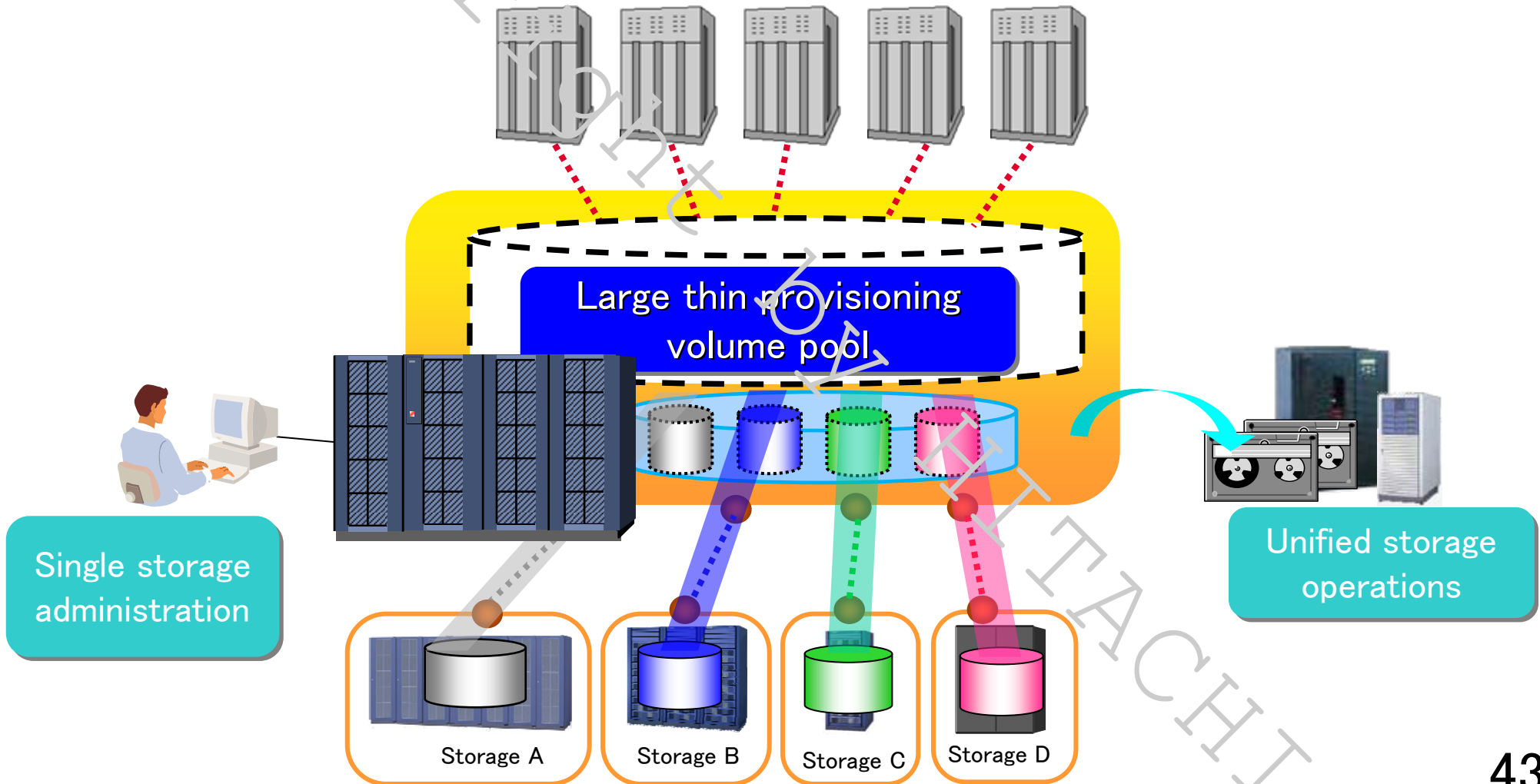
Over Provisioning

2-10 Solution (Thin Provisioning)

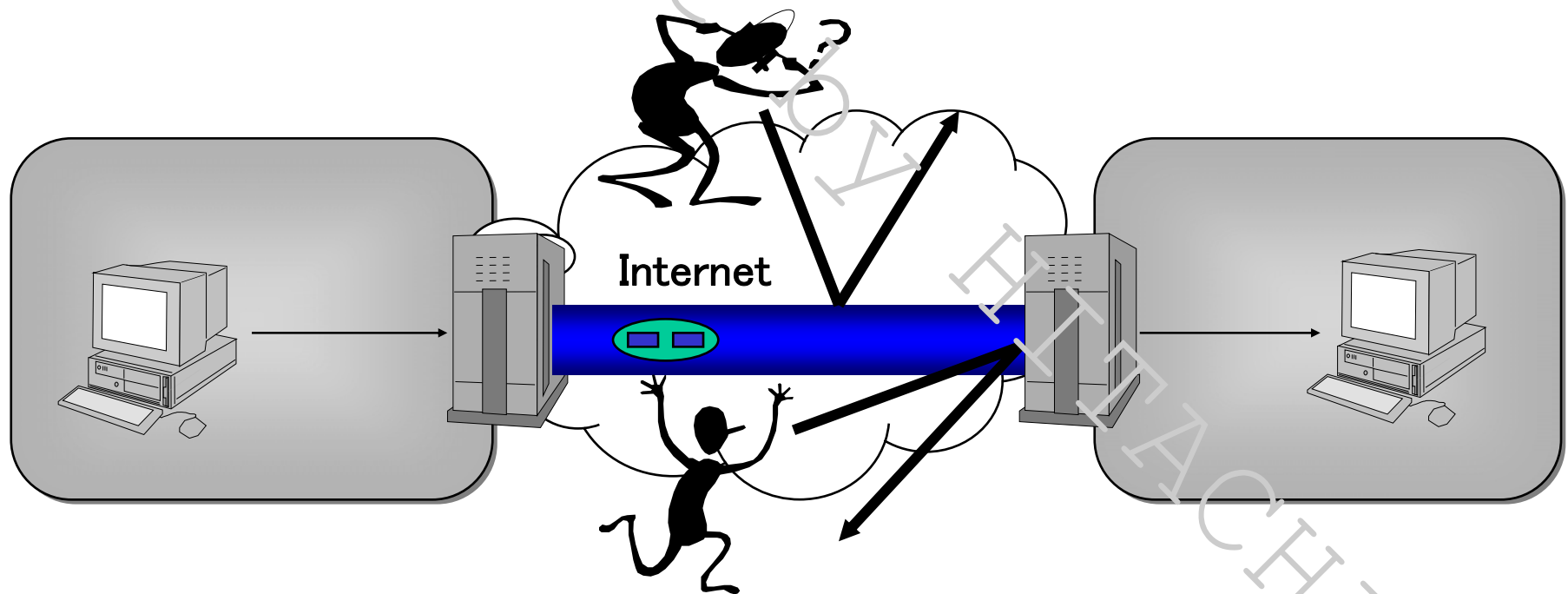
- Thin provisioning technology provides on-demand allocation for HDDs during data writes.
 - Pool for virtual storage is virtualized
 - Decreasing cost of HDDs due to using less HDDs
 - Non-stop expansion for Thin provisioning pool



- Combination of storage virtualization and thin provisioning
 - Decreasing both operational cost and HDD cost

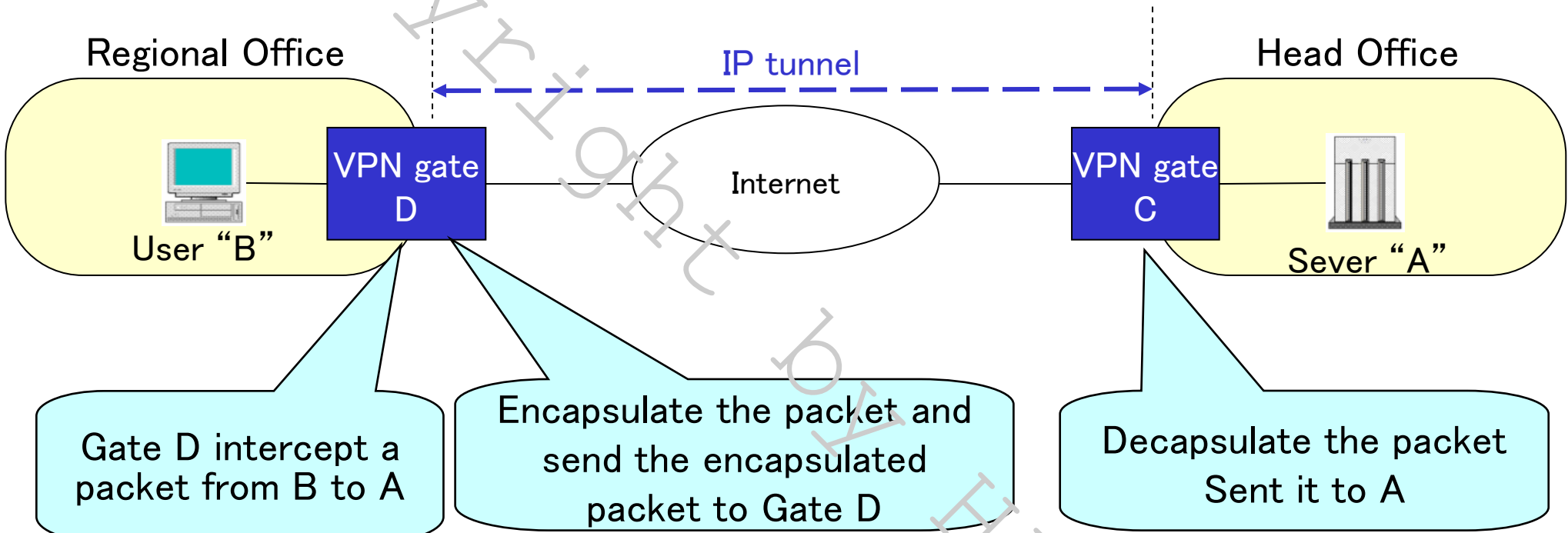


- VPN creates secure network as if it is a private network on a public network
 - Cryptograph data on a public network
 - Users unaware of using public network



2-13 How VPN works

■ Tunneling



Encapsulation

Decapsulation

Data	Source B	Destination A
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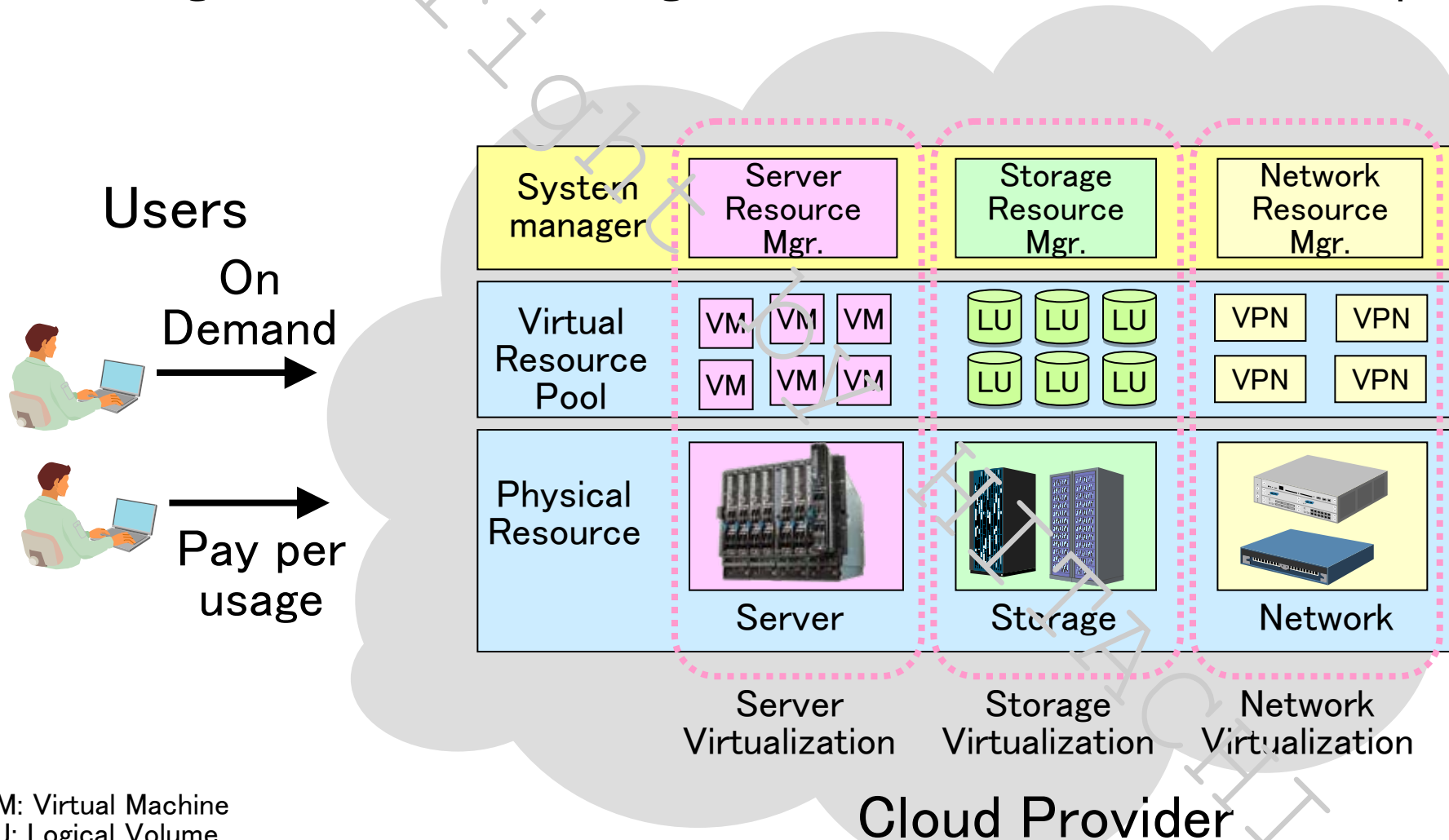


Data	Source B	Destination A	Source D	Destination C
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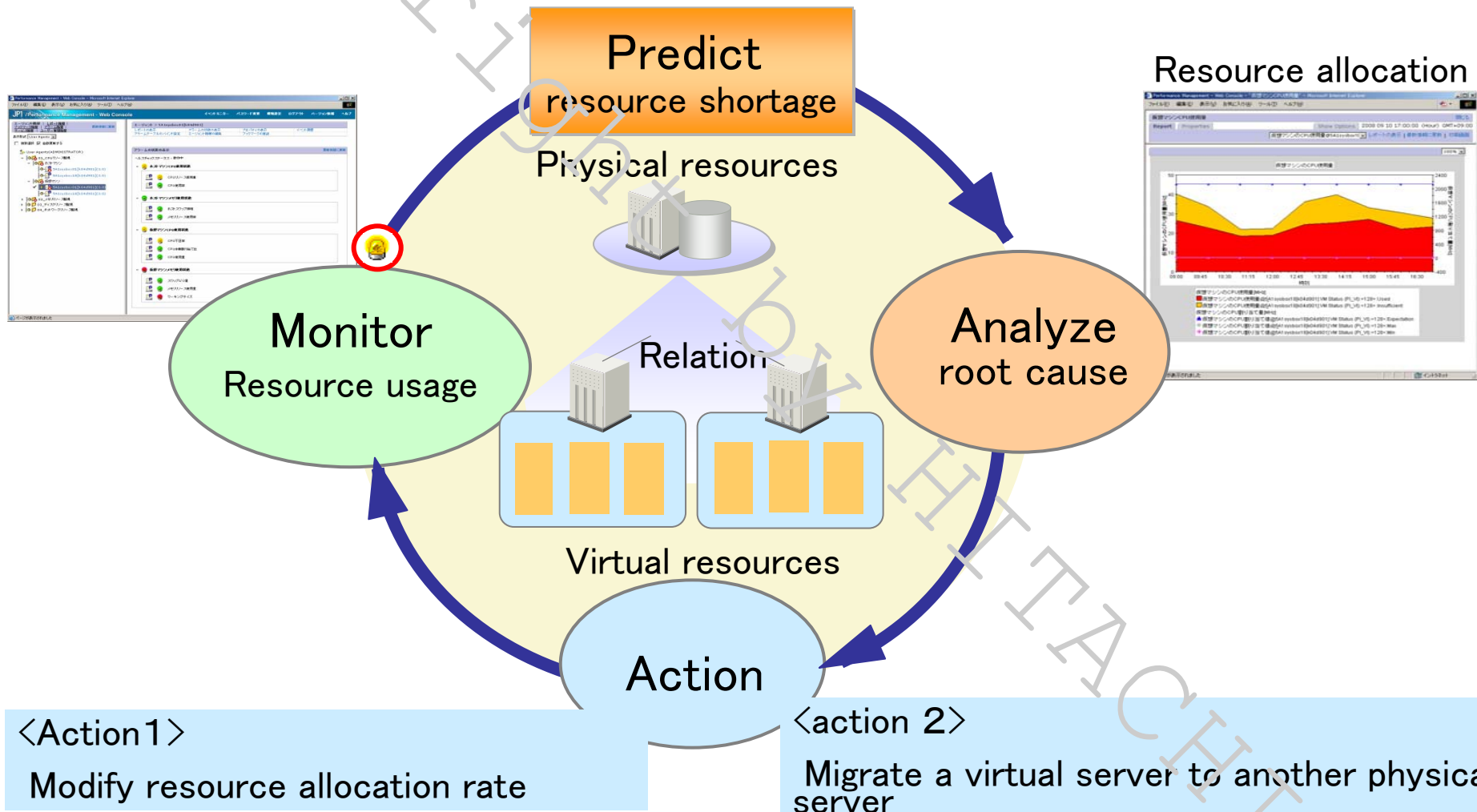
Data	Source B	Destination A
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- System manager allocates virtualized resources in the pool to the users on the demand
- Voiding the resource shortage and effective allocation are required



VM: Virtual Machine
LU: Logical Volume
VPN: Virtual Private Network

- Repeat the management cycle (monitor, predict, analyze, action)
- Advantages of cloud computing are achieved by system manager



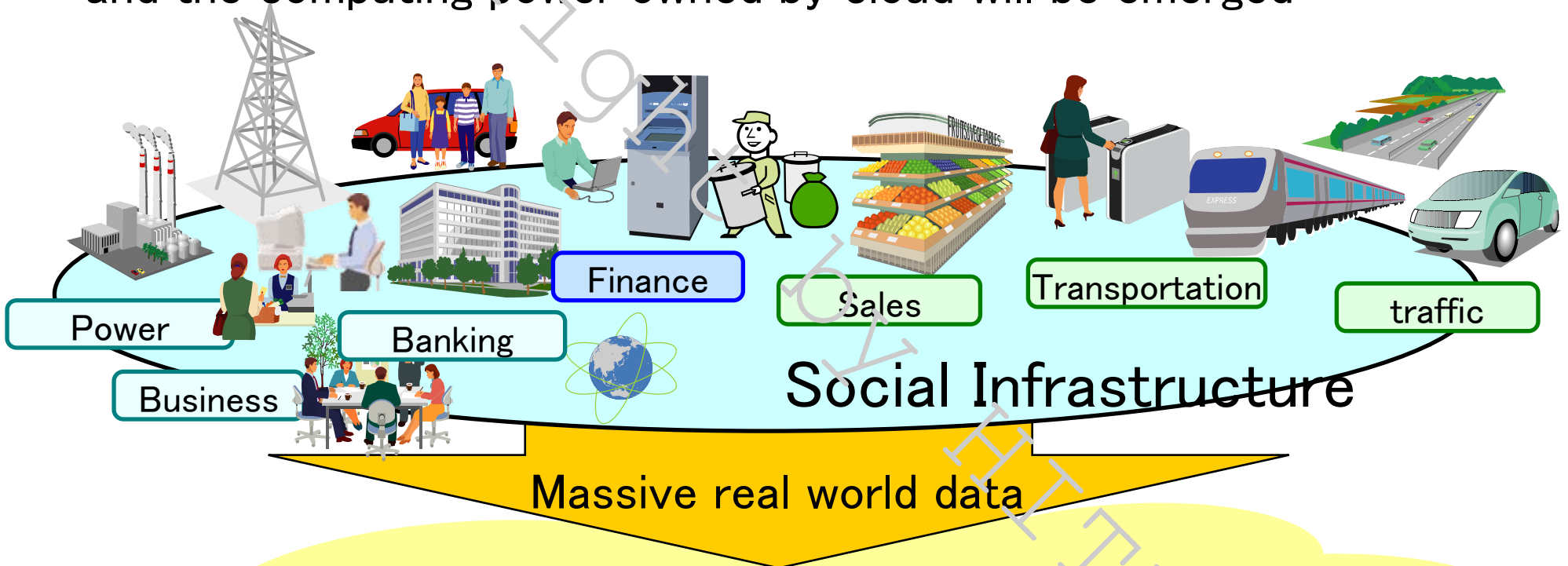
3

Beyond Cloud Computing

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3-1 Cloud era. has just started

- As cloud computing becomes naturally used as social infrastructure, various types of data will be stored to the cloud
- “Knowledge”-empowered service using the massive data collected and the computing power owned by cloud will be emerged

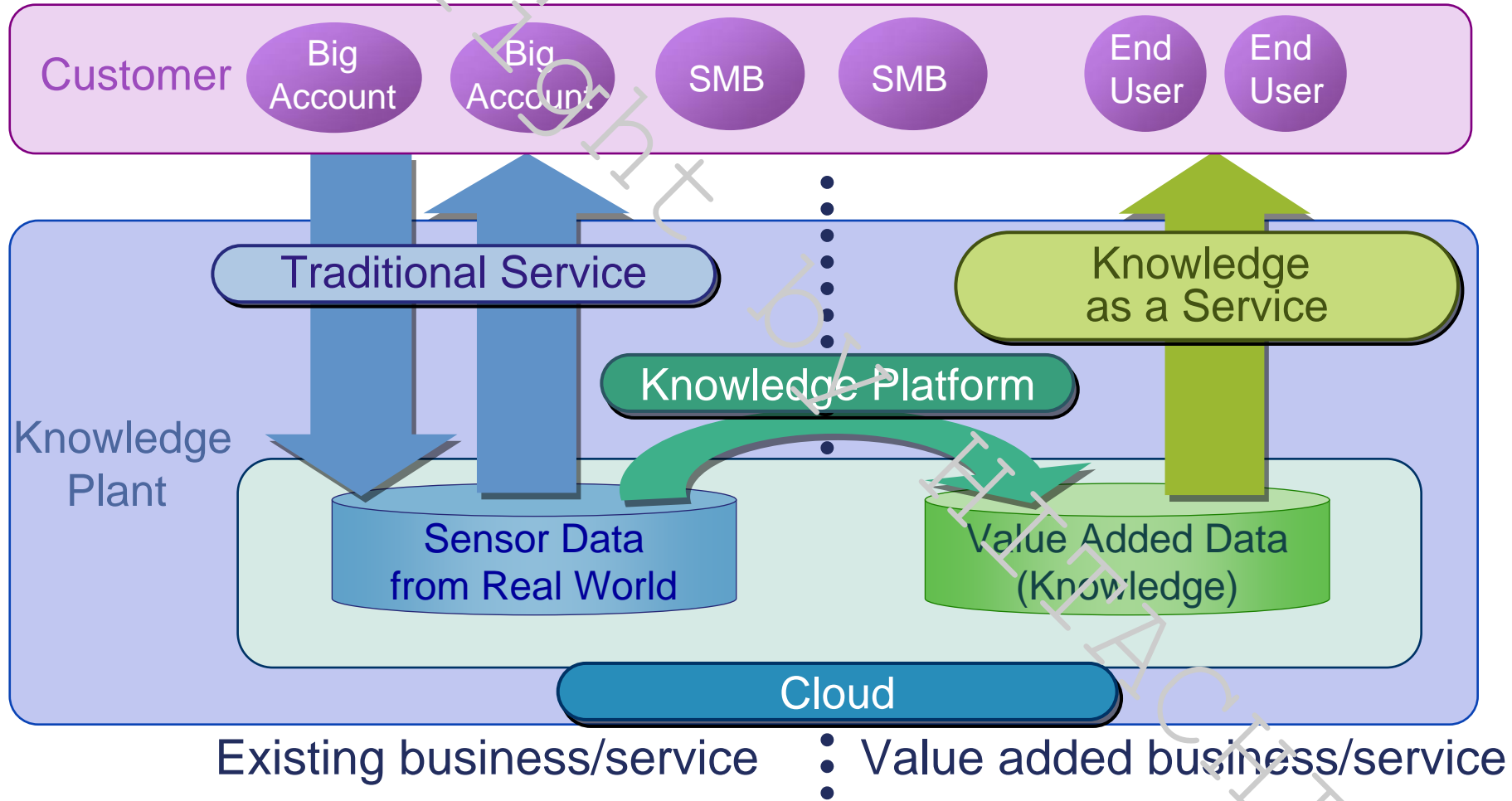


KaaS: Knowledge as a Service
New business model for IT business to grow to in
the cloud era.

Cloud

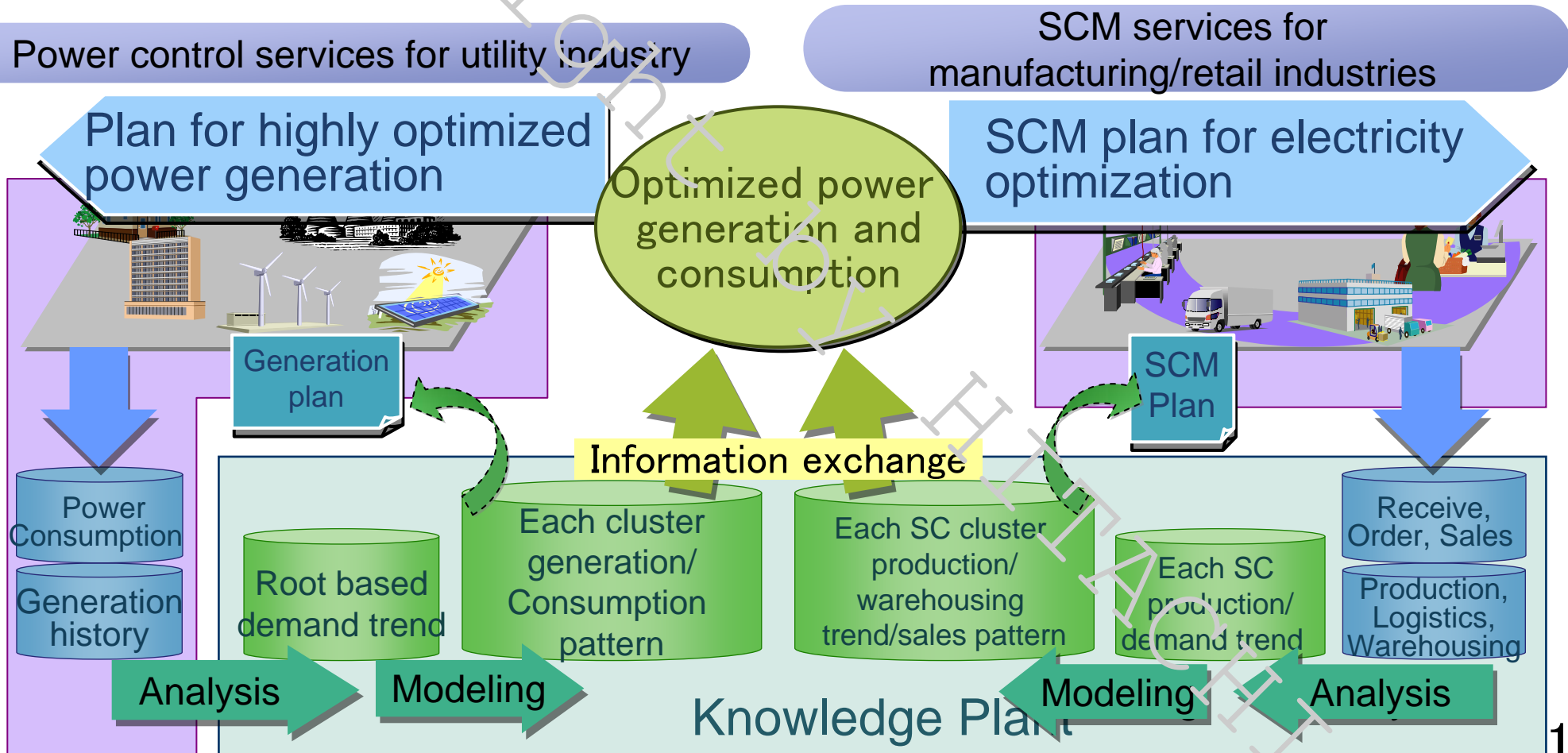
3-2 KaaS: a New Growth Model

- KaaS services extract and present valuable information(knowledge) from the large volumes of data generated by social infrastructure

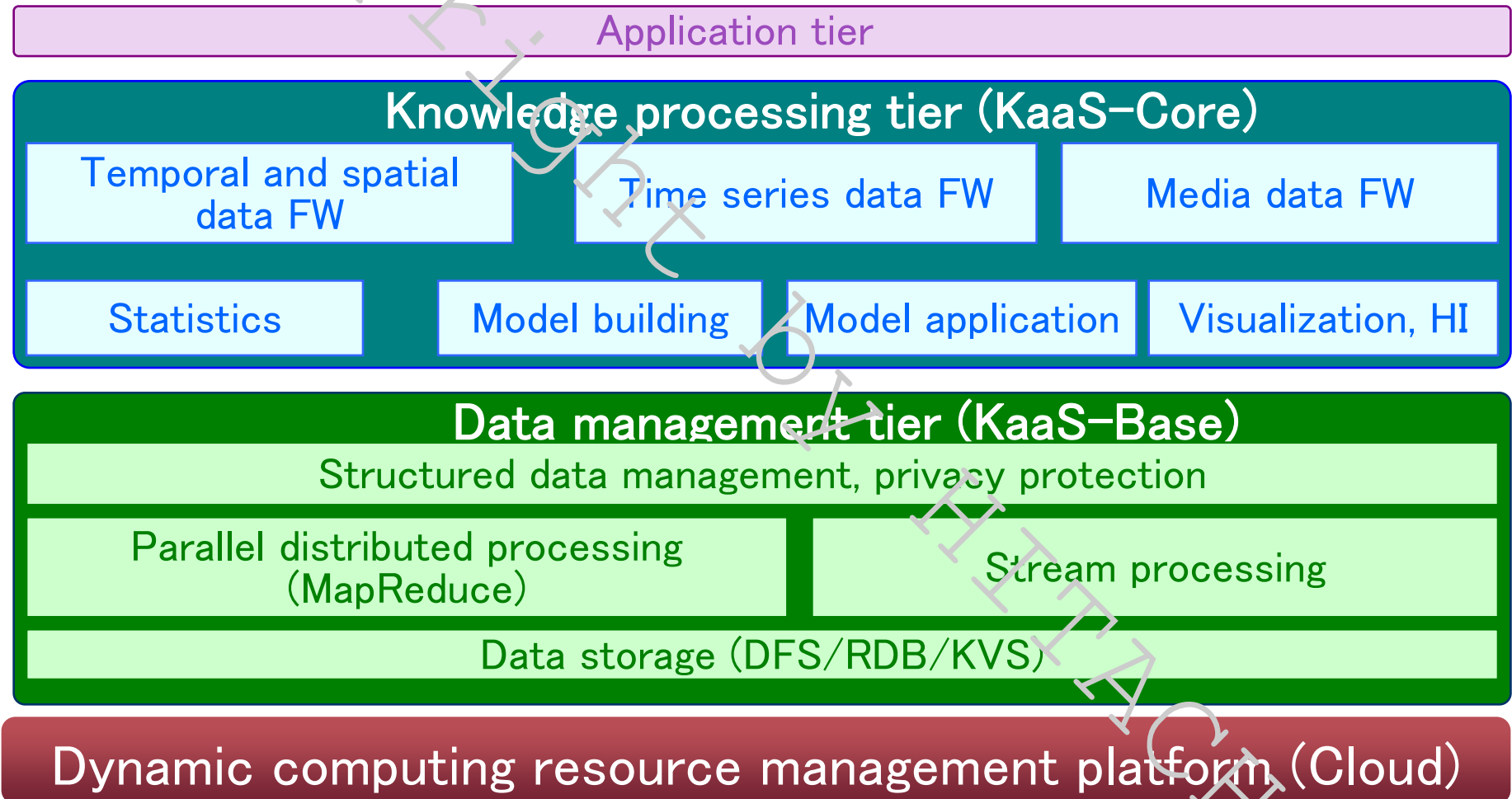


3-3 KaaS Example (Knowledge Convergence) JCAICT 2011

- The electric power optimization of whole society by the collaboration of power companies with manufacturing companies
- KaaS would help to optimize our social system totally by leveraging information beyond industries



- Handle large volumes of data and perform complex computation
- Analyze the data from a range of different perspectives

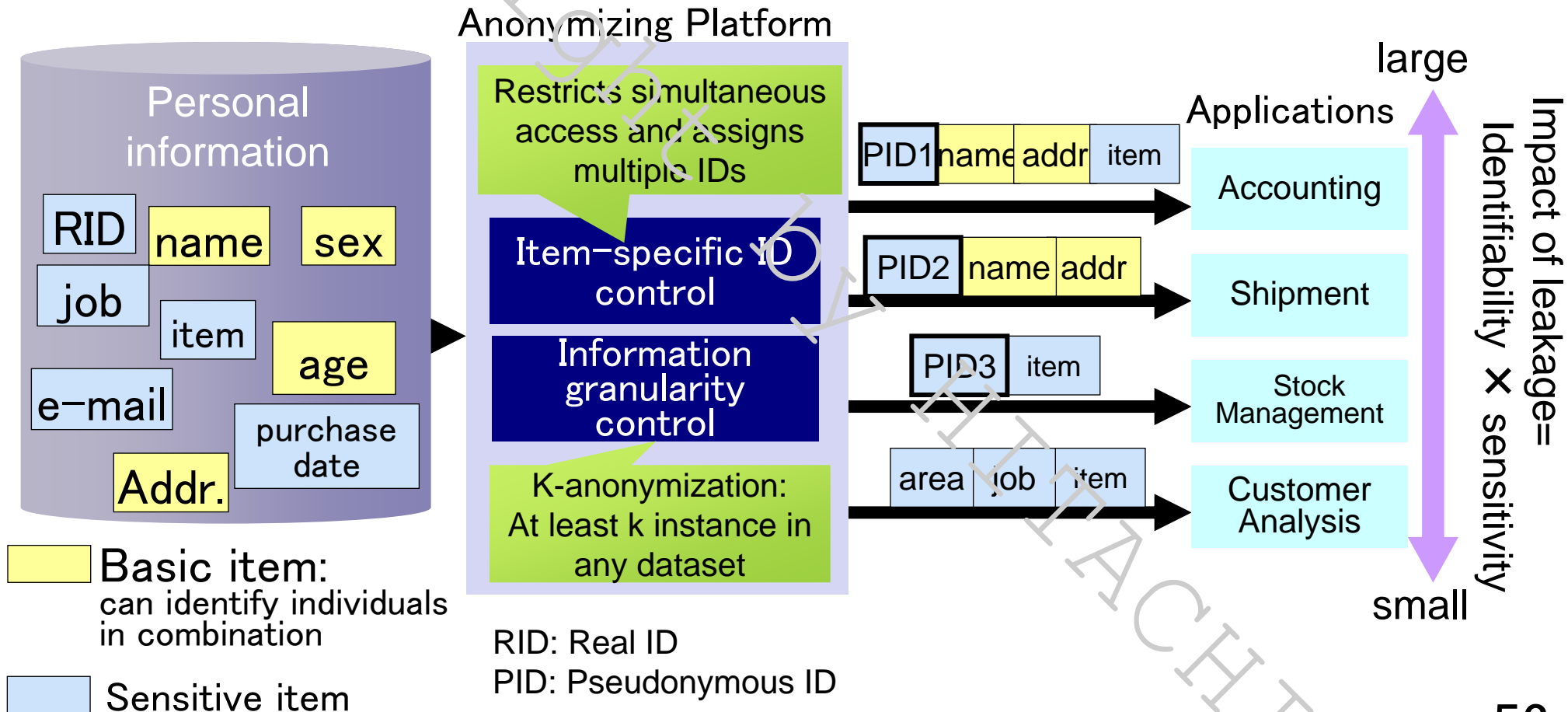


the integrated and efficient handling of various types of data

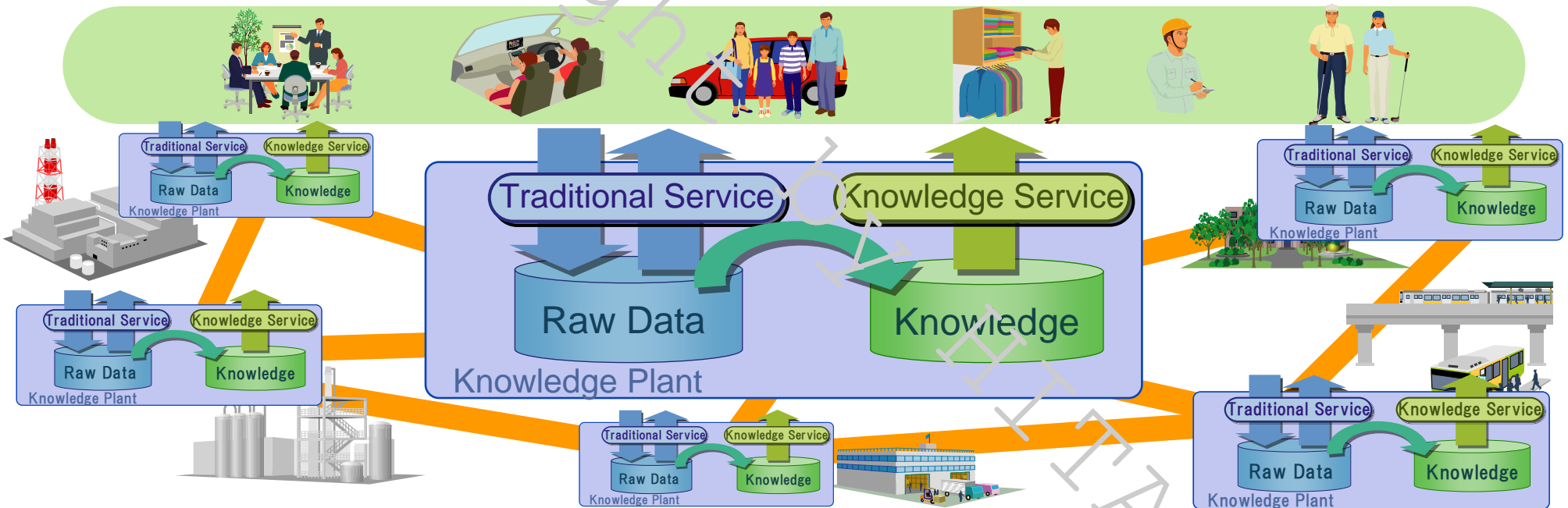
FW: framework, HI: human interface, DFS: distributed file system, RDB: Relational Database, KVS: Key Value Store

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- Privacy protection is the one of most important issues in cloud
- Anonymizing makes it impossible to identify individuals' identities
- Control personal IDs according to identification risk of personal data and property of applications



- The knowledge-based society using Cloud Computing is coming
 - Based on the real world information, it supports resolution of today's global challenges (eg. Energy, environment, transportation).
 - Anyone can unconsciously obtain the benefits from the knowledge.



Kaas concept will help to optimize our social system totally

- Information Systems have been evolving for more than 60 years
- Cloud computing is a one of compilation of the researches and development on Information systems
- We believe that a new service “KaaS” contributes to innovation in social infrastructure